



*presenta*

# **MASTER SERIES IPSC LEVEL III**

**8° EDIZIONE**

**2-3 e 4 GIUGNO 2023**

**22 STAGE / 395 colpi minimi / 1975 punteggio massimo**

**Match Director: ADRIANO SANTARCANGELO**

**POLIGONO D.S.C.N. DI GIUGLIANO (NA)**

**contatti e-mail: [topshooter@libero.it](mailto:topshooter@libero.it) cell 3202767944**

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**e-mail:** [topshooter@libero.it](mailto:topshooter@libero.it)

**Iscrizioni:** *via telematica sul sito web [www.fitds.it](http://www.fitds.it) MA.RE, - Match RegistrationOnline  
<https://mare2.fitds.it>*

**Munizionamento:** *Libero ogni tipo di munizionamento a cura del tiratore;*

**Ristorazione:** *sul campo è presente un punto di ristoro;*

**Regolamento:** *FITDS/IPSC rulebook last edition*

**Classifiche:** *Div. Open, Standard, Production, Production Optics, Production Optics Light, Classic, Revolver,PCC*

**Premiazioni:** *come da regolamento sportivo edizione 2023*

**N.B. Venerdì, 22 stage in un solo giorno - sabato e domenica 11 stage al giorno**

**Venerdì 22 stages:** *turno mattino breafing ore 06:45- inizio gara ore 07:00 --*

*turno pomeriggio breafing ore 12:45-- inizio gara ore 13:00--*

**Sabato 11 stages:** *turno mattino breafing ore 06:45-- inizio gara ore 07:00 --*

*turno pomeriggio breafing ore 12:45-- inizio gara ore 13:00--*

**Domenica 11 stages:** *turno mattino breafing ore 06:45-- inizio gara ore 07:00 --*

*turno pomeriggio breafing ore 12:45-- inizio gara ore 13:00--*

**Range Master** *a cura del S.A.F.R.O.*

**Range Officer** *a cura del S.A.F.R.O.*

*Tutti i tiratori devono essere in regola con i permessi per il trasporto e l'utilizzo delle proprie armi e munizioni  
L'organizzazione declina ogni responsabilità per il mancato rispetto delle norme di Legge in vigore  
Si richiama il rispetto del Regolamento Sportivo in vigore relativamente alle prescrizioni su abbigliamento e accessori*

## HOTELS convenzionati:

- HOTEL 3 STELLE, 15 MINUTI DAL POLIGONO, A CIRCA 15 KM, MA MOLTO PIU' VICINO A NAPOLI

“PUTEOLI PALACE HOTEL , VIA CAMPI FLEGREI,30

POZZUOLI (NA) – 80078 TEL. 081 18277891

[WWW.PUTEOLIPALACEHOTEL.IT](http://WWW.PUTEOLIPALACEHOTEL.IT) --- [puteolipalacehotel@gmail.com](mailto:puteolipalacehotel@gmail.com)

- HOTEL GIULIA 4 STELLE, VICINISSIMO AL POLIGONO (4 KM).

VIA CIRCUMVALLAZIONE ESTERNA, 134 LOC. PONTE RICCIO - 80019 - QUALIANO (NA).

[WWW.HOTEL-GIULIA.IT](http://WWW.HOTEL-GIULIA.IT) - TEL E FAX. 0818196202

- HOTEL MEDITERRANEO, VICINISSIMO AL POLIGONO (3 KM) VIA FERROVIA,1 GIUGLIANO (NA).

<http://www.hotel-mediterraneo.it/>

PLANA RESORT Via occidentale 81030 Castelvolturno (CE) 0823 764044

“HOTEL HERMITAGE” 8 KM dal poligono. Via Santa Maria a Cubito 80019 Qualiano (NA)

SITO INTERNET: <http://www.hhermitage.com/>

TEL. 081-8187517 FAX. 081.8188056

- HOTEL PLANA RESORT 4 STELLE

- HOTEL PLANA RESORT” Via Occidentale, 81030 Castel Volturmo (CE)

SITO INTERNET: <http://plana-resort.castel-volturno.hotels-in-it.com/it/> - <https://laghinabi.it/plana-resort>

TEL. 0823 - 764044

- Hotel Smeraldo 3 stelle Via Circumvallazione Esterna località Ponte Riccio, 78, 80019 Qualiano NA 081 818 3903

[www.smeraldohotel.it](http://www.smeraldohotel.it)

Hotel La Fayette3 stelleVia S. Nullo, 80 – 80014 Giugliano in Campania NA, Italia+39 081 804 71 79+39 334 183 8370

[www.hotellafayette.it](http://www.hotellafayette.it)

## POLIGONO DI TIRO DYNAMIC SHOOTING CLUB NAPOLI

VIA S.GIROLAMO SNC -80014- GIUGLIANO IN CAMPANIA (NAPOLI)

***Il Master Series 2023 è composto da 22 stages di livello internazionale caratterizzati da molta tecnicità. Inoltre, per il giorno di Domenica ( 04/06/2023) alle ore 18:00 verrà istituito un separato stage "Shoot- Off" che prevede un'autonoma premiazione che avverrà nello stesso giorno.***

***Tutti gli stages che compongono il Master Series 2023 saranno curati nei minimi particolari dallo Staff che provvederà al ripristino degli stessi subito dopo l'esecuzione da parte dei tiratori. Pertanto il tiratore partecipante dovrà solo pensare ad eseguire i vari esercizi all'insegna del divertimento e dello sport.***

***Oltre alla ricchissima premiazione tutti i tiratori, inoltre, verranno omaggiati con***



***Un bellissimo ricordo***

***Ed un coupon per la  
degustazione di una pizza  
napoletana verace e una bibita***



*L'accademia del tiro dinamico MASTER SERIES*



Armeria LSA



**MATCH PROFILE**

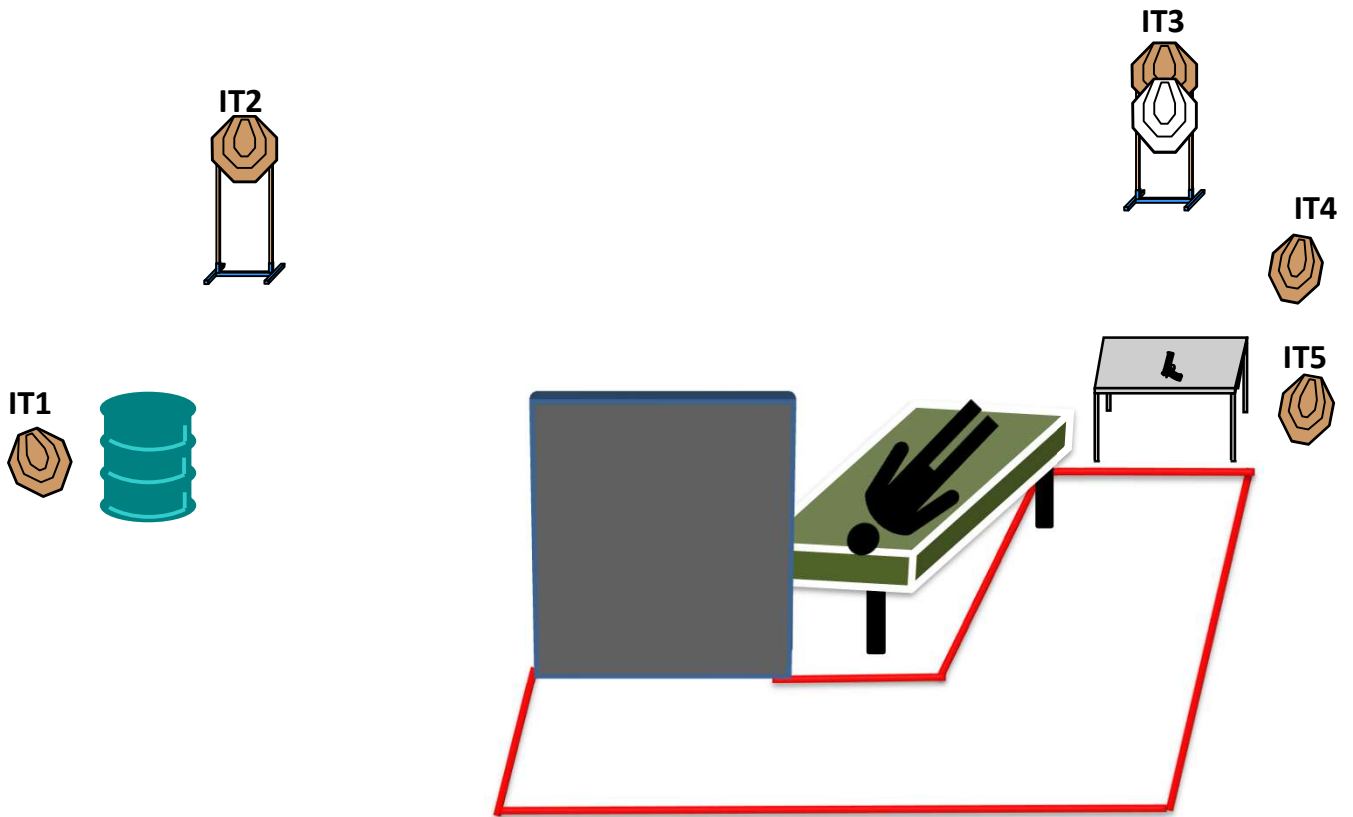
STAGE	EXERCISE TYPE	DISTANCE	IPSC TARGETS	IPSC MINI TARGETS	IPSC POPPERS	IPSC MINI POPPERS	PLATES	NO-SHOOTS	ROUNDS	MAX POINTS	STAGE %
1	Short Course		5					1	10	50	2,53%
2	Short Course		4				1	2	9	45	2,28%
3	Short Course		5			1	1	1	12	60	3,04%
4	Long Course		15			2		2	32	160	8,10%
5	Medium Course		4	3	4	1	3	2	22	110	5,57%
6	Medium Course		7			10		2	24	120	6,08%
7	Long Course		12		6			2	30	150	7,59%
8	Short Course		4			2	2		12	60	3,04%
9	Short Course			4		1		1	9	45	2,28%
10	Medium Course		11			2		1	24	120	6,08%
11	Medium Course		8		3		2		21	105	5,32%
12	Short Course		4		3		1		12	60	3,04%
13	Short Course		2		4			1	8	40	2,03%
14	Short Course		9		3			1	12	60	3,04%
15	Medium Course		9				4	2	22	110	5,57%
16	Short Course		6					2	12	60	3,04%
17	Long Course		15			1	1	2	32	160	8,10%
18	Medium Course		6			12			24	120	6,08%
19	Short Course		2				4		8	40	2,03%
20	Short Course		5			2		1	12	60	3,04%
21	Medium Course		10		2		2	1	24	120	6,08%
22	Medium Course		4	6			4	2	24	120	6,08%
<b>TOTALE</b>			147	13	25	34	25	26	395	1975	100%

Ratio

Long Course
Medium Course
Short Course

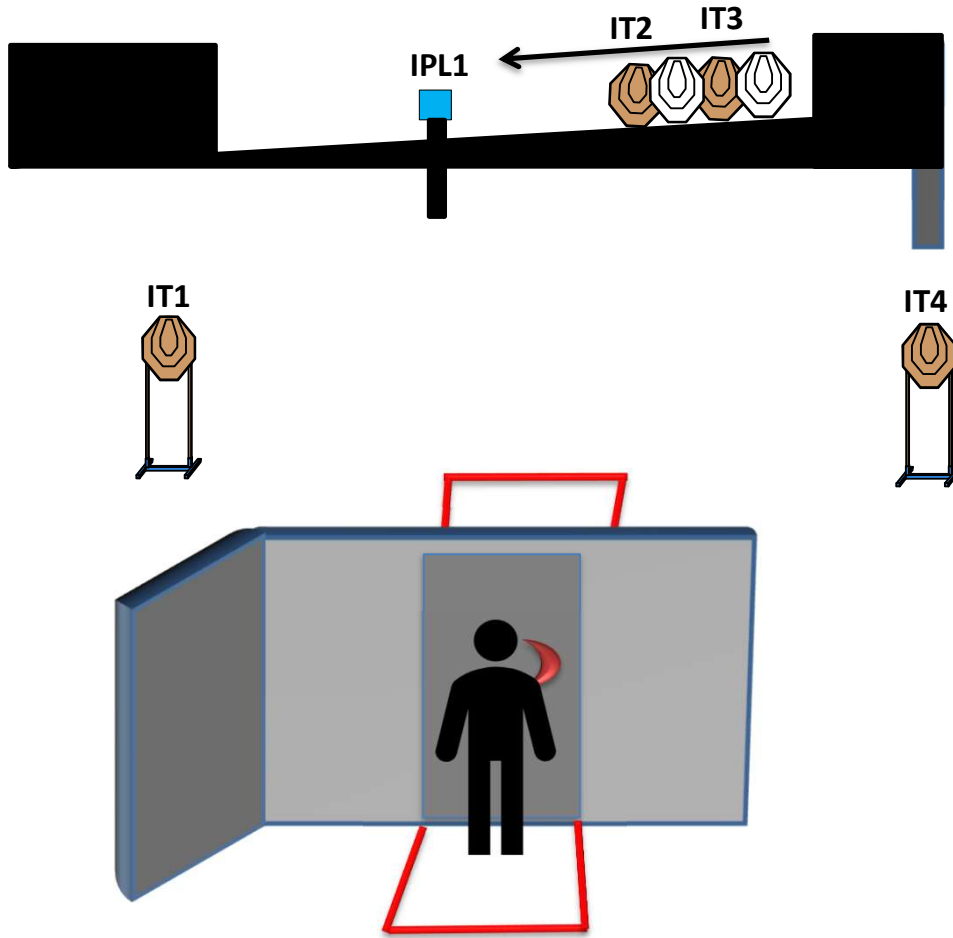
3

## Stage 1:



<b>Type:</b>	Short Course	<b>Targets:</b>			
<b>Rounds to be scored:</b>	10	IPSC Targets	5	IPSC Mini Targets	0
<b>Max Points:</b>	50	IPSC Poppers	0	IPSC Mini Poppers	0
<b>Distances:</b>		IPSC metal Plates	0		
<b>time Start:</b>	Audible Signal	No-Shoots	1		
<b>Start Position:</b>	lying on the bed as demonstrated, hands along the body				
<b>handgun ready condition:</b>	gun on the mark				
<b>Procedure:</b>	AT START SIGNAL ENGAGE ALL TARGETS <b>WEAK HAND ONLY</b>				
<b>Design Notes:</b>					
<b>Briefing Notes:</b>	Safety angles: : $\pm 90^\circ$ Azimuth, front backstop vertically. Scoring will be taken by shooting. You can have a delegate to check the points.				

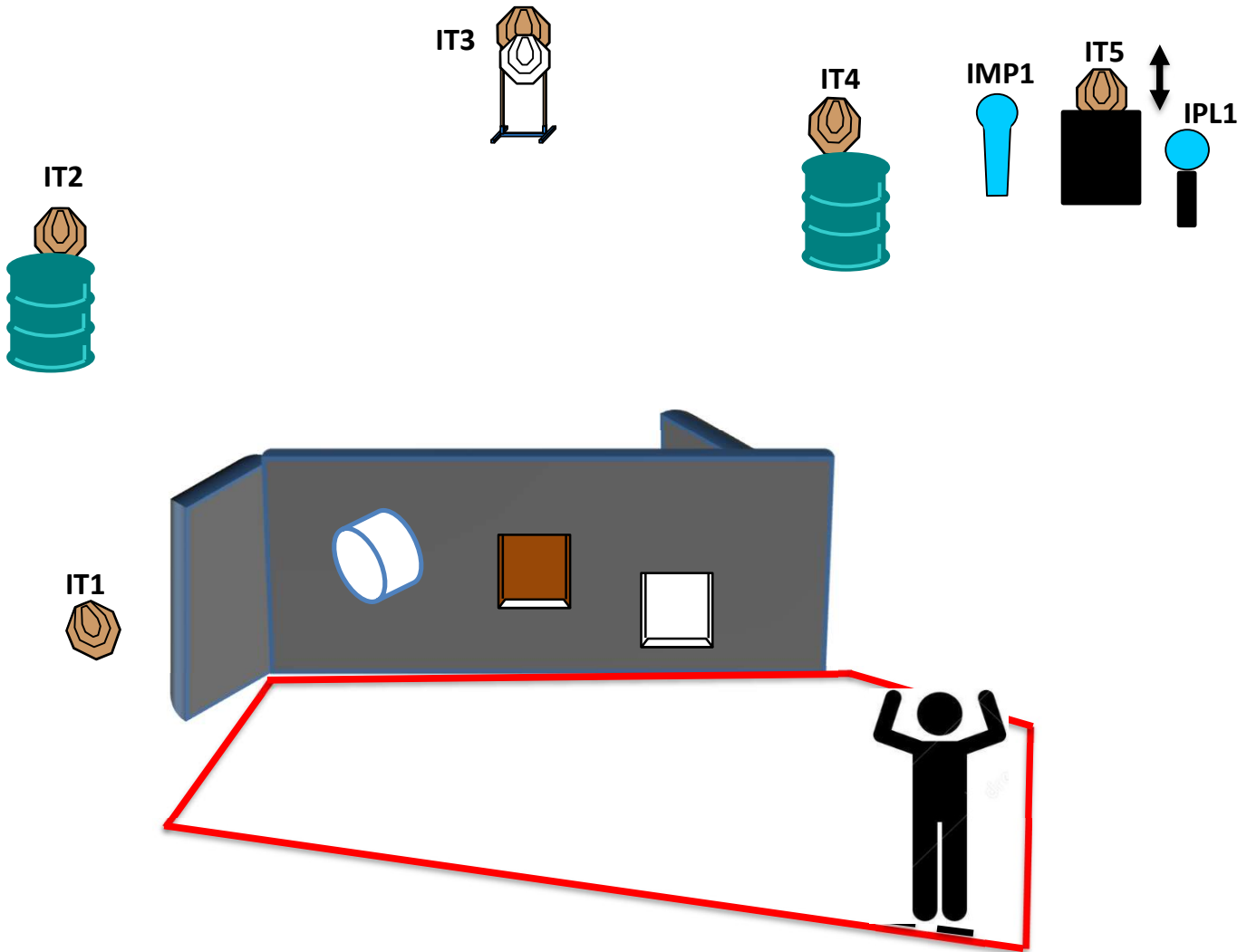
## Stage 2



<b>Type:</b>	Short Course	<b>Targets:</b>			
<b>Rounds to be scored:</b>	9	IPSC Targets	4	IPSC Mini Targets	0
<b>Max Points:</b>	45	IPSC Poppers	0	IPSC Mini Poppers	0
<b>Distances:</b>		IPSC metal Plates	1		
<b>time Start:</b>	Audible Signal	No-Shoots	2		
<b>Start Position:</b>	infront of the door as demonstrated				
<b>handgun ready condi</b>	gun loaded and holstered magazien inserted chamber empty				
<b>Procedure:</b>	AT START SIGNAL ENGAGE ALL TARGETS				
<b>Design Notes:</b>	opening the door ctivate IT2 and IT3 which reman visible at rest				
<b>Briefing Notes:</b>	Safety angles: : $\pm 90^\circ$ Azimuth, front backstop vertically. Scoring will be taken by shooting. You can have a delegate to check the points.				

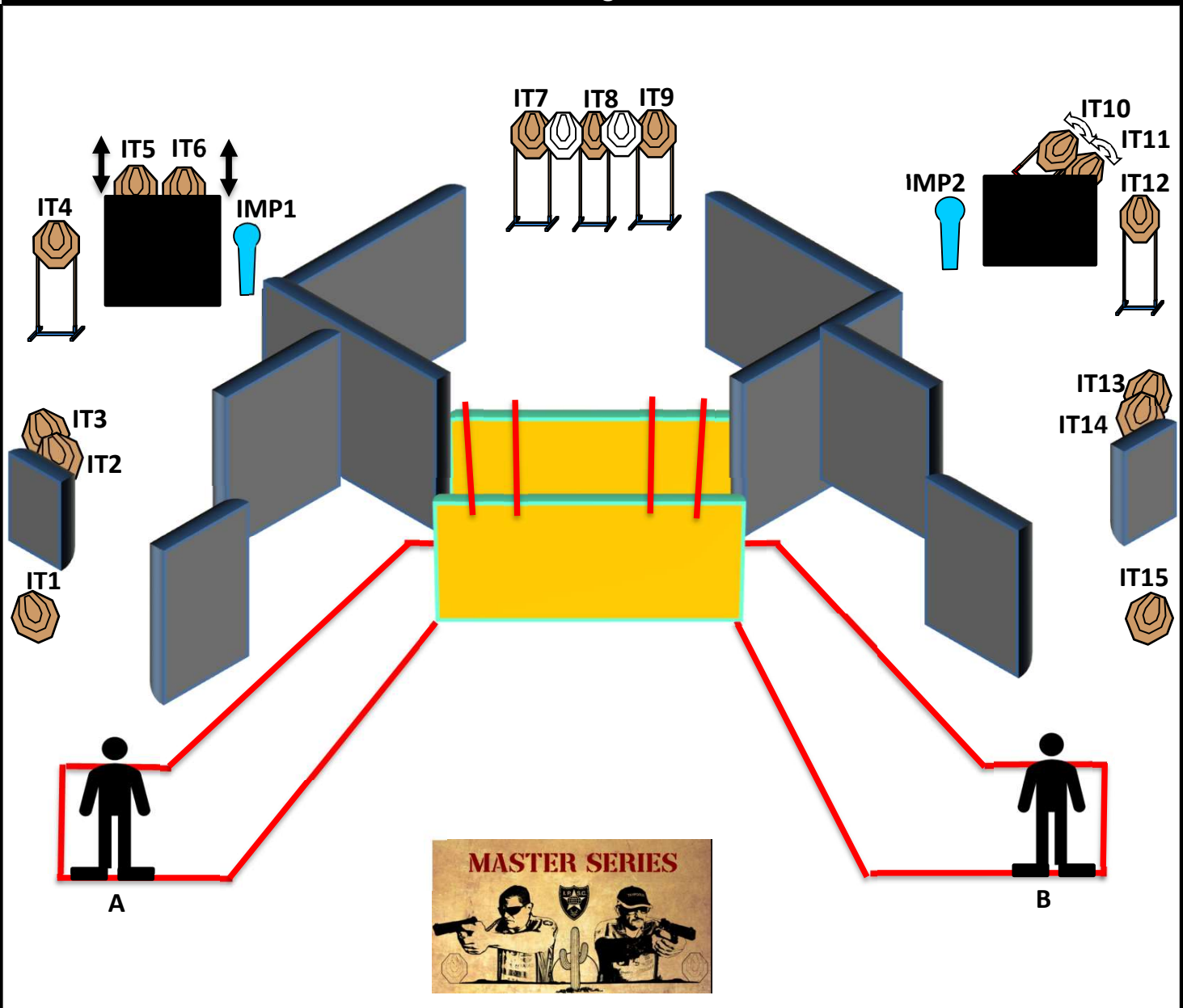


## Stage 3



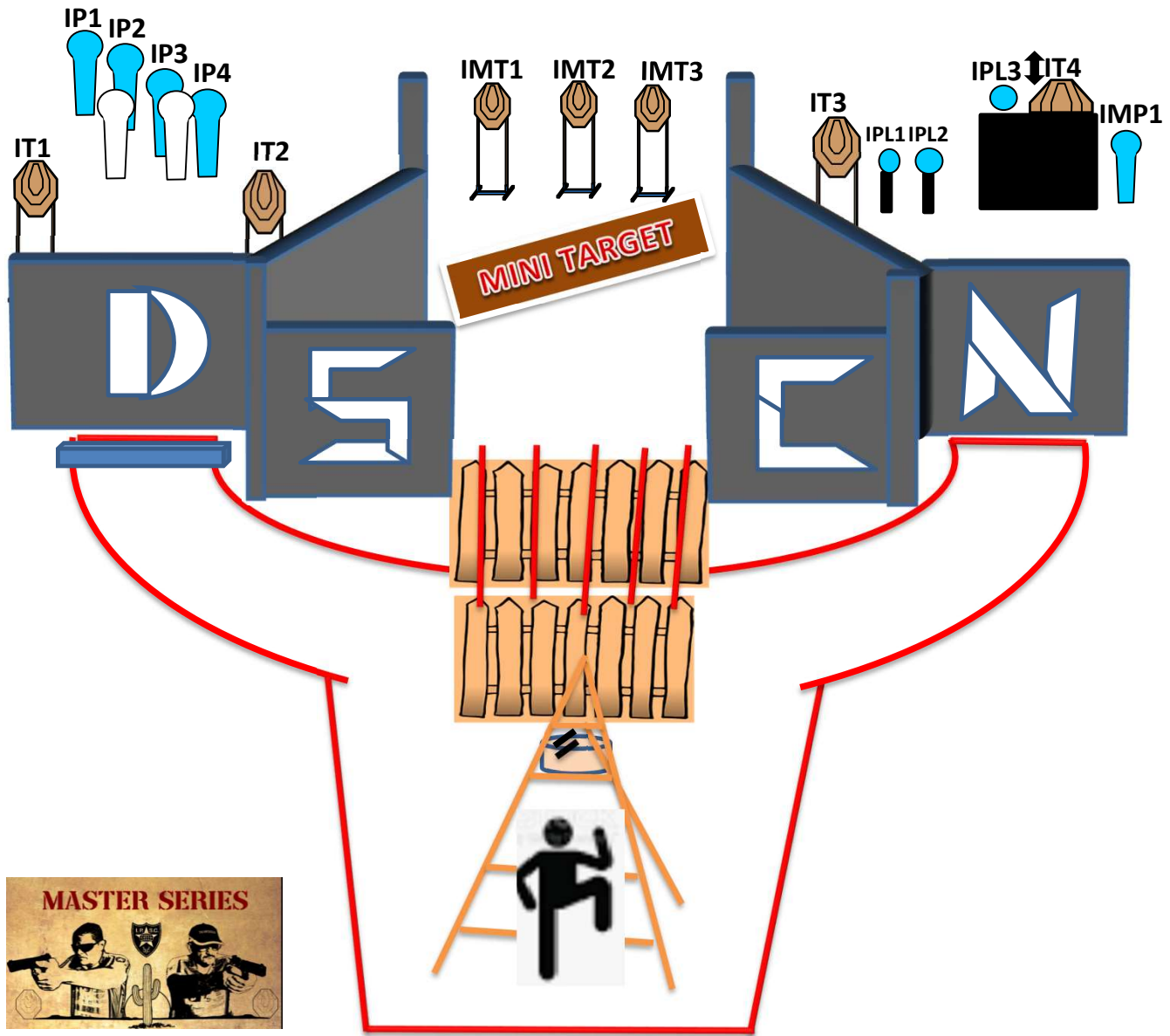
<b>Type:</b>	Short Course	<b>Targets:</b>			
<b>Rounds to be scored:</b>	12	IPSC Targets	5	IPSC Mini Targets	0
<b>Max Points:</b>	60	IPSC Poppers	0	IPSC Mini Poppers	1
<b>Distances:</b>		IPSC metal Plates	1		
<b>time Start:</b>	Audible Signal	No-Shoots	1		
<b>Start Position:</b>	Surrender heels touching the mark as demonstrated				
<b>handgun ready condition:</b>					
<b>Procedure:</b>	AT START SIGNAL ENGAGE ALL TARGETS				
<b>Design Notes:</b>	IMP1 activate IT5 swinger which remain visible at rest				
<b>Briefing Notes:</b>	Safety angles: : $\pm 90^\circ$ Azimuth, front backstop vertically. Scoring will be taken by shooting. You can have a delegate to check the points.				

## Stage 4



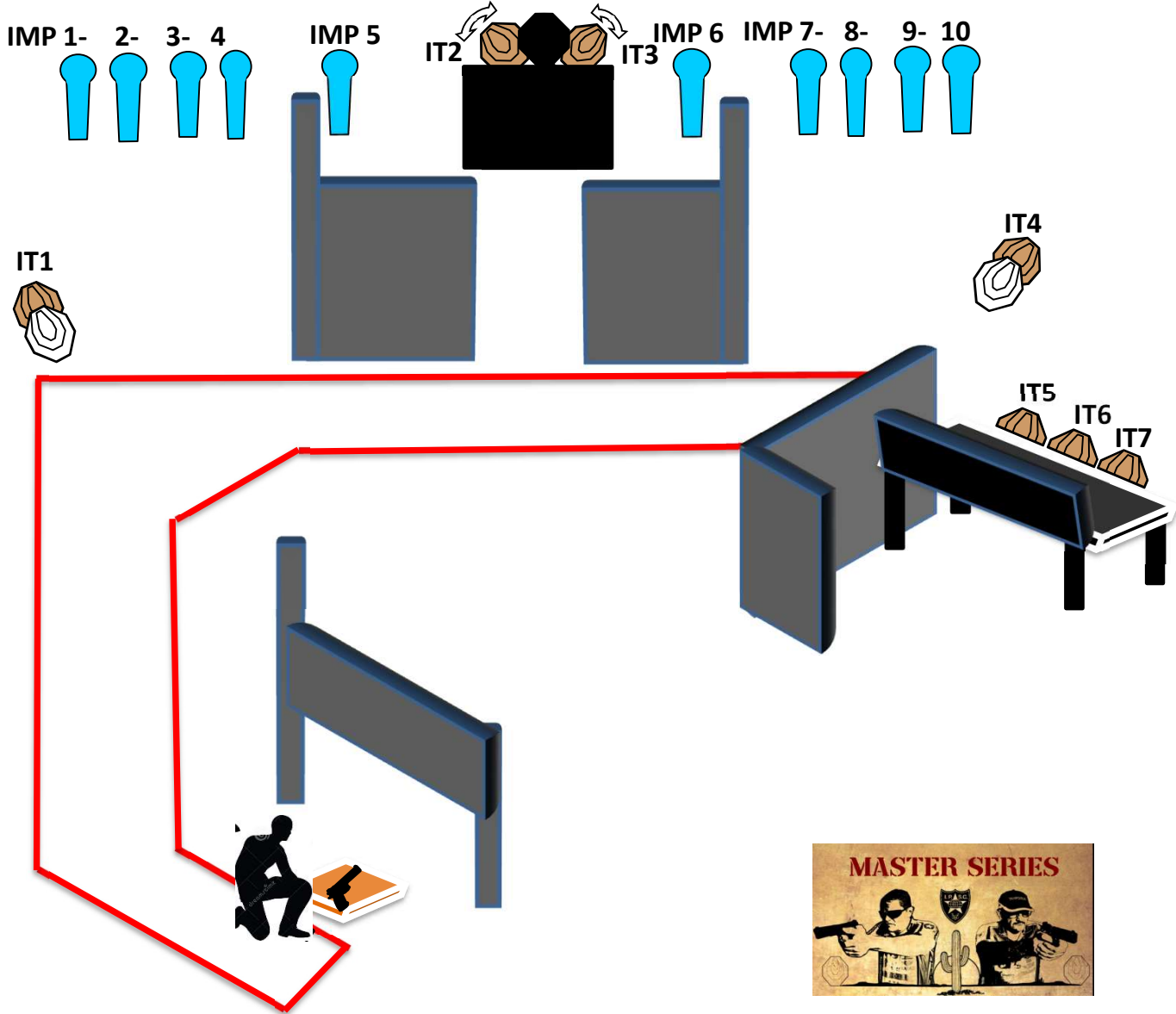
<b>Type:</b>	Long Course	<b>Targets:</b>			
<b>Rounds to be scored:</b>	32	IPSC Targets	15	IPSC Mini Targets	0
<b>Max Points:</b>	160	IPSC Poppers	0	IPSC Mini Poppers	2
<b>Distances:</b>		IPSC metal Plates	0		
<b>time Start:</b>	Audible Signal	No-Shoots	2		
<b>Start Position:</b>	Heels in A or in B as demonstrated				
<b>handgun ready condi</b>					
<b>Procedure:</b>	AT START SIGNAL ENGAGE ALL TARGETS				
<b>Design Notes:</b>	IMP1 activate IT5 and IT6 , IMP2 activate IT10 and IT11 SWINGERS which remain visible at rest; for cooper tunnel see rule 10.2.5.				
<b>Briefing Notes:</b>	Safety angles: : ±90° Azimuth, front backstop vertically. Scoring will be taken by shooting. You can have a delegate to check the points.				

## Stage 5



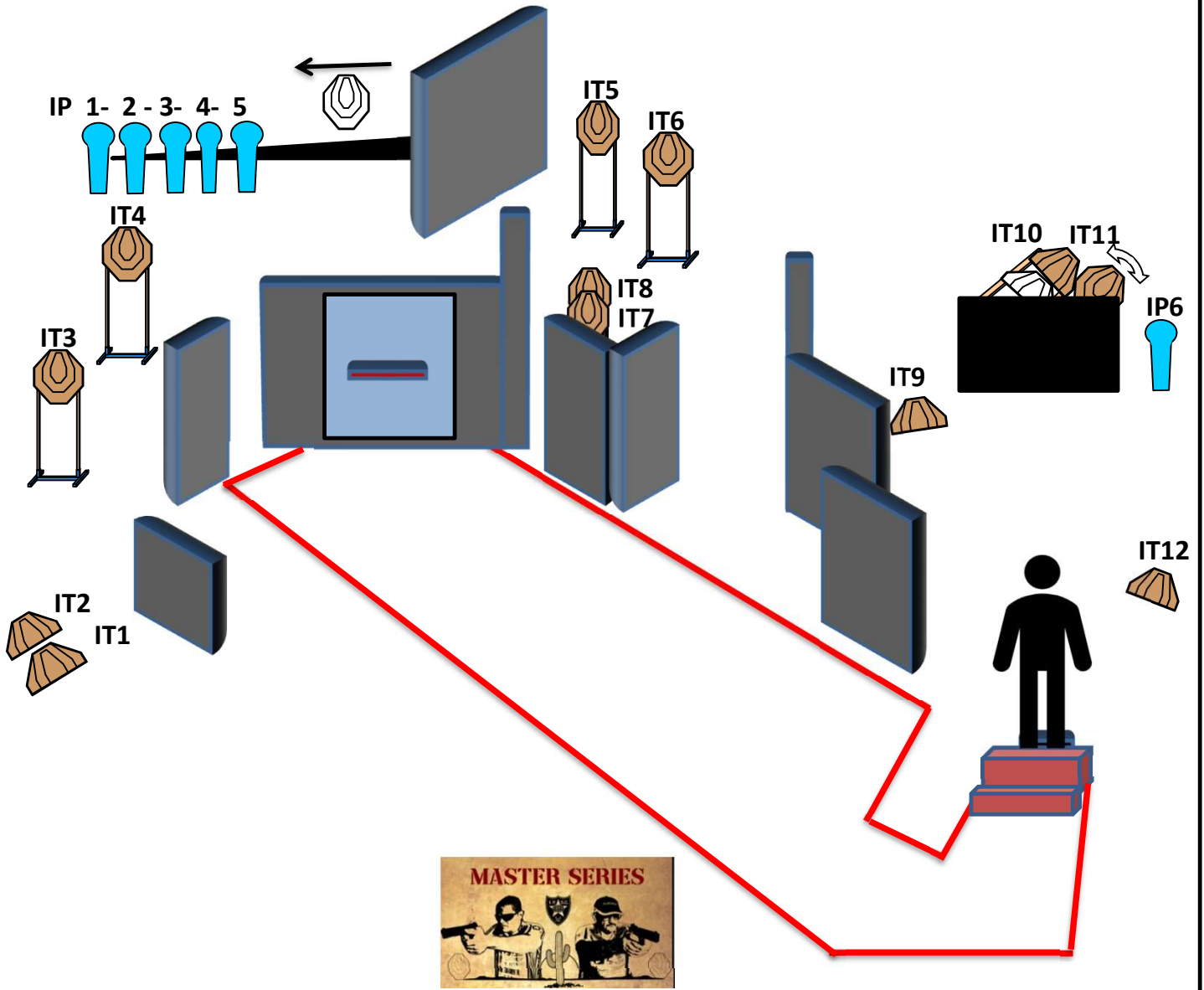
<b>Type:</b>	Medium Course	<b>Targets:</b>			
<b>Rounds to be scored:</b>	22	IPSC Targets	4	IPSC Mini Targets	3
<b>Max Points:</b>	110	IPSC Poppers	4	IPSC Mini Poppers	1
<b>Distances:</b>		IPSCmetal Plates	3		
<b>time Start:</b>	Audible Signal	No-Shoots	2		
<b>Start Position:</b>	feet and hands as demonstrtrd by ro				
<b>handgun ready condition</b>	gun loaded , and all magazine in the basket				
<b>Procedure:</b>	AT START SIGNAL ENGAGE ALL TARGETS				
<b>Design Notes:</b>	IMP1 activate IPL3 and IT4 swingers which remain visible at rest ,falling stick ofCooper Tunnelas per rule 10.2.).once after the Cooper tunnel engage all target with STRONG HAND ONLY				
<b>Briefing Notes:</b>	Safety angles: : ±90° Azimuth, front backstop vertically. Scoring will be taken by shooting. You can have a delegate to check the points.				

## Stage 6



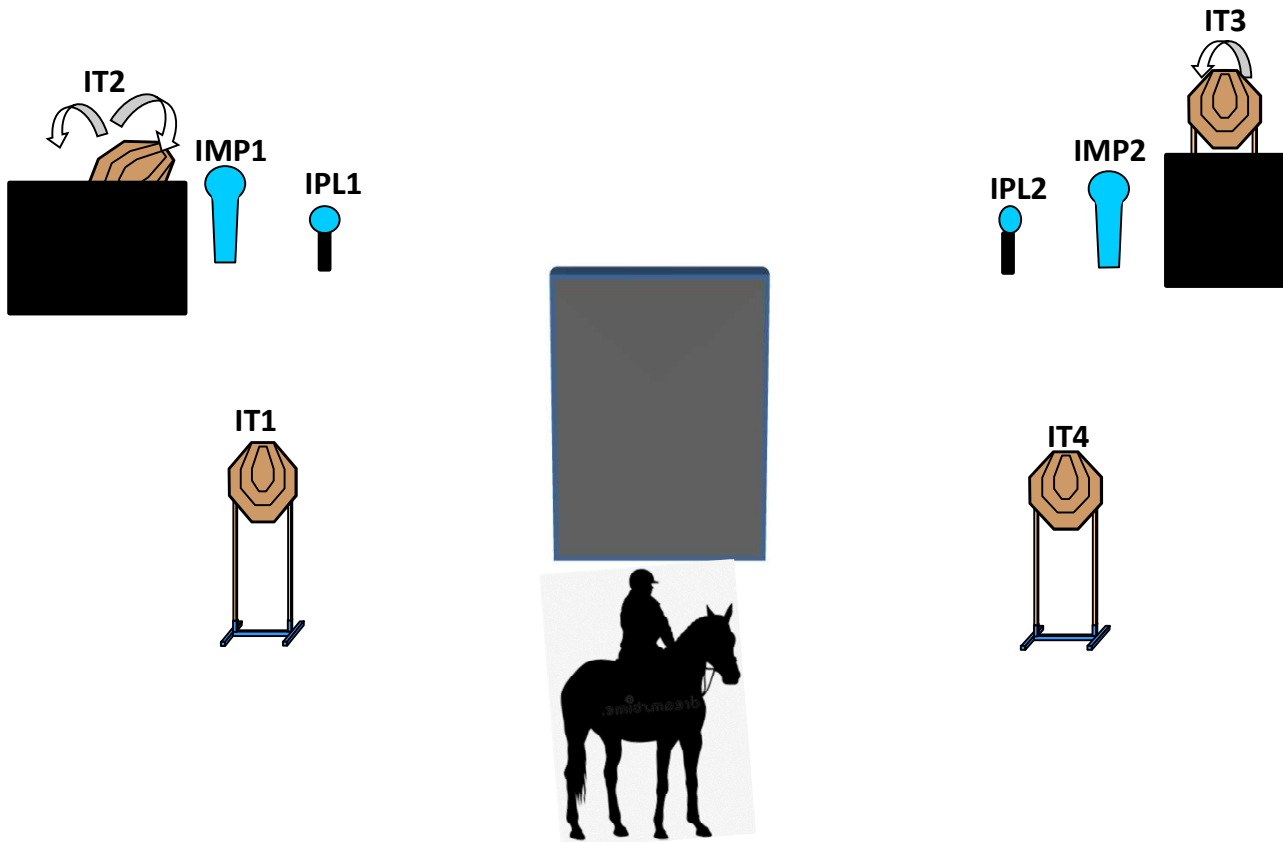
<b>Type:</b>	Medium Course	<b>Targets:</b>			
<b>Rounds to be scored:</b>	24	IPSC Targets	7	IPSC Mini Targets	0
<b>Max Points:</b>	120	IPSC Poppers	0	IPSC Mini Poppers	10
<b>Distances:</b>		IPSC metal Plates	0		
<b>time Start:</b>	Audible Signal	No-Shoots	2		
<b>Start Position:</b>	At least one knee on the mark as demonstrated				
<b>handgun ready condition:</b>	gun loaded on the mark				
<b>Procedure:</b>	AT START SIGNAL ENGAGE ALL TARGETS				
<b>Design Notes:</b>	IMP5 activate IT2 and IT3 swingers which remain visible at rest				
<b>Briefing Notes:</b>	Safety angles: : $\pm 90^\circ$ Azimuth, front backstop vertically. Scoring will be taken by shooting. You can have a delegate to check the points.				

## Stage 7



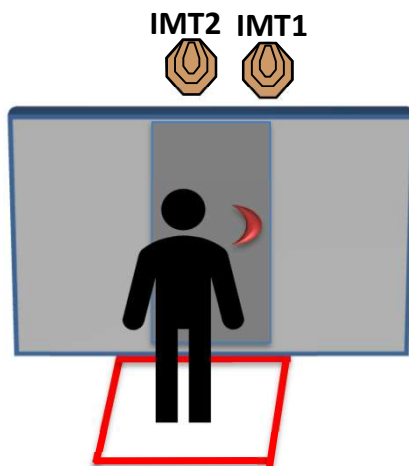
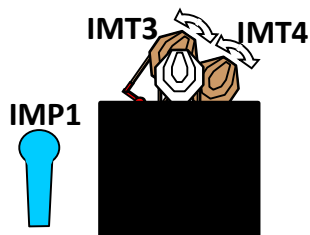
<b>Type:</b>	Long Course	<b>Targets:</b>			
<b>Rounds to be scored:</b>	30	IPSC Targets	12	IPSC Mini Targets	0
<b>Max Points:</b>	150	IPSC Poppers	6	IPSC Mini Poppers	0
<b>Distances:</b>		IPSC metal Plates	0		
<b>time Start:</b>	Audible Signal	No-Shoots	2		
<b>Start Position:</b>	Toes on the mark as demonstrated				
<b>handgun ready condi</b>	gun holstered Chamber and magwell empty				
<b>Procedure:</b>	AT START SIGNAL ENGAGE ALL TARGETS				
<b>Design Notes:</b>	opening the door activate NS and IP6 activate IT10 e IT11 swingers which remain visible at rest				
<b>Briefing Notes:</b>	Safety angles: : $\pm 90^\circ$ Azimuth, front backstop vertically. Scoring will be taken by shooting. You can have a delegate to check the points.				

## Stage 8



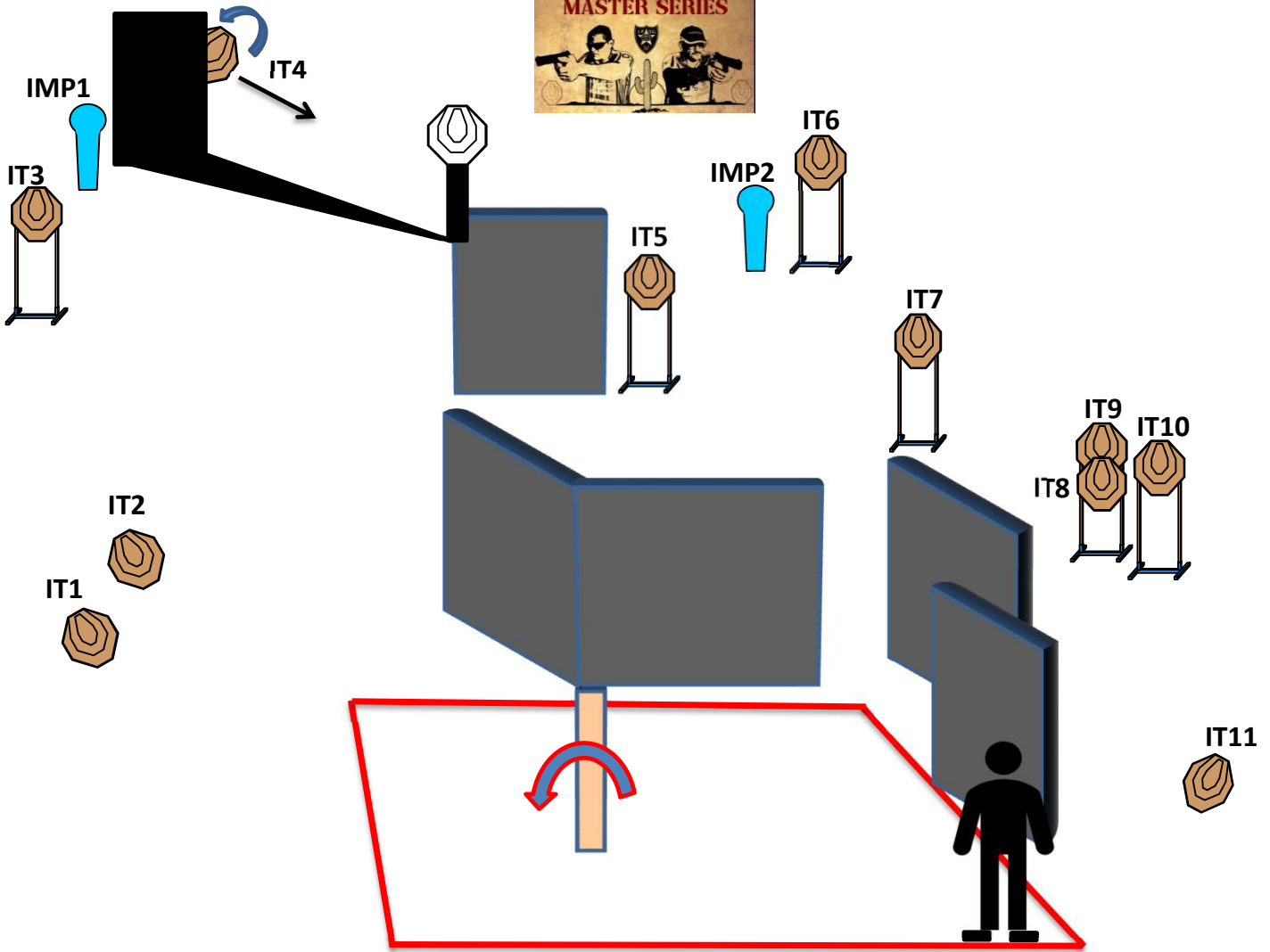
<b>Type:</b>	Short Course	<b>Targets:</b>			
<b>Rounds to be scored:</b>	12	IPSC Targets	4	IPSC Mini Targets	0
<b>Max Points:</b>	60	IPSC Poppers	0	IPSC Mini Poppers	2
<b>Distances:</b>		IPSC metal Plates	2		
<b>time Start:</b>	Audible Signal	No-Shoots	0		
<b>Start Position:</b>	sitting on the horse hands on the knee as demonstrated				
<b>handgun ready condition</b>	gun loaded holstered magazine inserted camber empty				
<b>Procedure:</b>	AT START SIGNAL ENGAGE ALL TARGETS WHILE SITTING				
<b>Design Notes:</b>	IMP 1 activate IT2 e IMP2 activate IT3 swingers which remain visible at rest				
<b>Briefing Notes:</b>	Safety angles: : ±90° Azimuth, front backstop vertically. Scoring will be taken by shooting. You can have a delegate to check the points.				

## Stage 9



<b>Type:</b>	Short Course	<b>Targets:</b>			
<b>Rounds to be scored:</b>	9	IPSC Targets	0	IPSC Mini Targets	4
<b>Max Points:</b>	45	IPSC Poppers	0	IPSC Mini Poppers	1
<b>Distances:</b>		IPSC metal Plates	0		
<b>time Start:</b>	Audible Signal	No-Shoots	1		
<b>Start Position:</b>	Anywhere in the shooting area				
<b>handgun ready condition</b>					
<b>Procedure:</b>	AT START SIGNAL ENGAGE ALL TARGETS				
<b>Design Notes:</b>	IMP1 activate IMT3 e IMT4 swingers which reman visible at rest				
<b>Briefing Notes:</b>	Safety angles: : ±90° Azimuth, front backstop vertically. Scoring will be taken by shooting. You can have a delegate to check the points.				

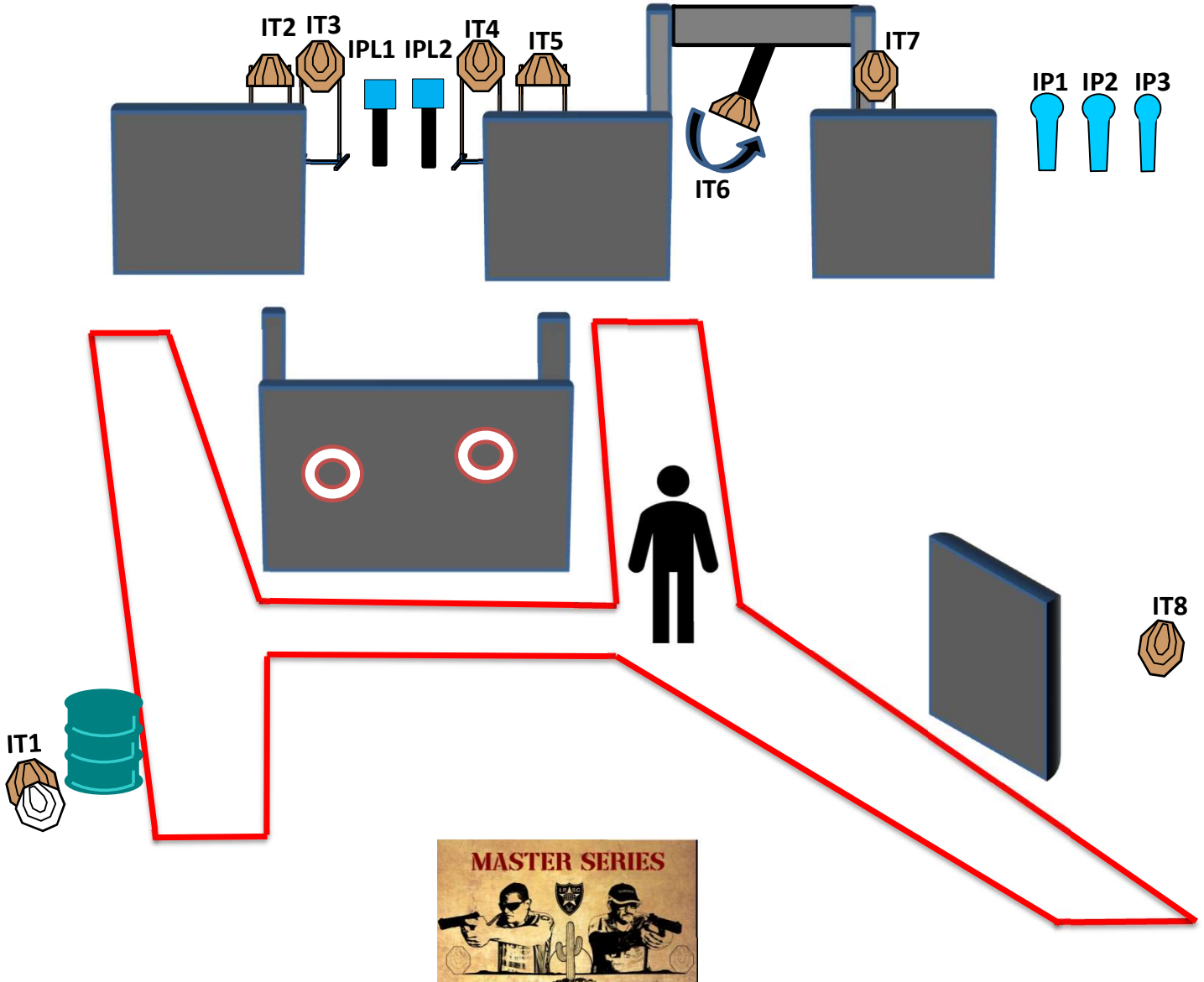
## Stage 10



<b>Type:</b>	Medium Course	<b>Targets:</b>			
<b>Rounds to be scored:</b>	24	IPSC Targets	11	IPSC Mini Targets	0
<b>Max Points:</b>	120	IPSC Poppers	0	IPSC Mini Poppers	2
<b>Distances:</b>		IPSC metal Plates	0		
<b>time Start:</b>	Audible Signal	No-Shoots	1		
<b>Start Position:</b>	Heels touching the marks				
<b>handgun ready condition</b>					
<b>Procedure:</b>	AT START SIGNAL ENGAGE ALL TARGETS				
<b>Design Notes:</b>	IMP1 activate IT4 swinger which remain visible at rest				
<b>Briefing Notes:</b>	Safety angles: : $\pm 90^\circ$ Azimuth, front backstop vertically. Scoring will be taken by shooting. You can have a delegate to check the points.				

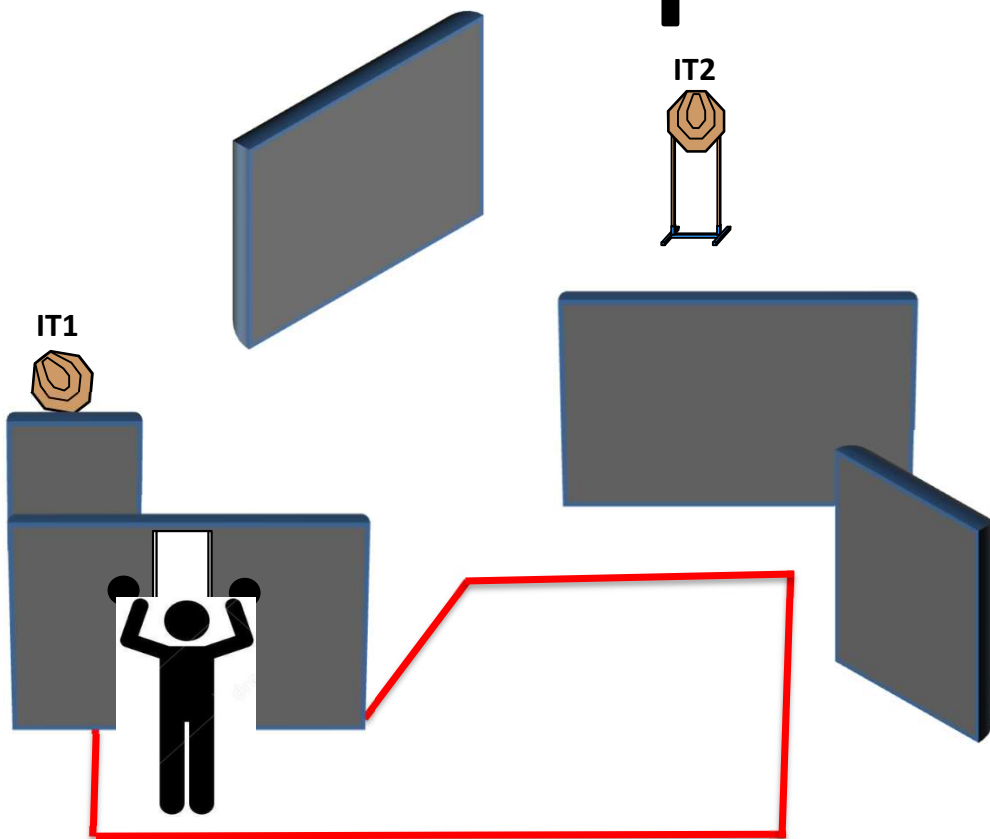
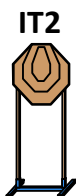
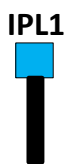
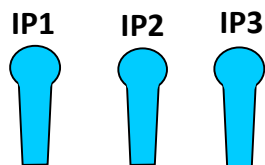


## Stage 11



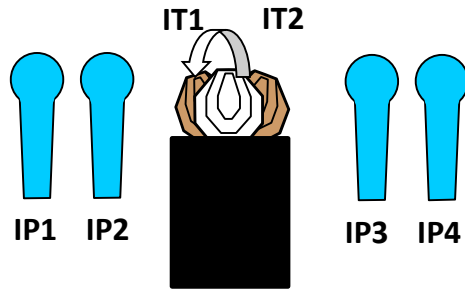
<b>Type:</b>	Medium Course	<b>Targets:</b>			
<b>Rounds to be scored:</b>	21	IPSC Targets	8	IPSC Mini Targets	0
<b>Max Points:</b>	105	IPSC Poppers	3	IPSC Mini Poppers	0
<b>Distances:</b>		IPSC metal Plates	2		
<b>time Start:</b>	Audible Signal	No-Shoots	0		
<b>Start Position:</b>	Anywhere in the shooting area				
<b>handgun ready condition</b>					
<b>Procedure:</b>	AT START SIGNAL ENGAGE ALL TARGETS				
<b>Design Notes:</b>	IMP1 activate IT6 swinger which remain visible at rst				
<b>Briefing Notes:</b>	Safety angles : : ±90° Azimuth, front backstop vertically. Scoring will be taken by shooting. You can have a delegate to check the points.				

## Stage 12



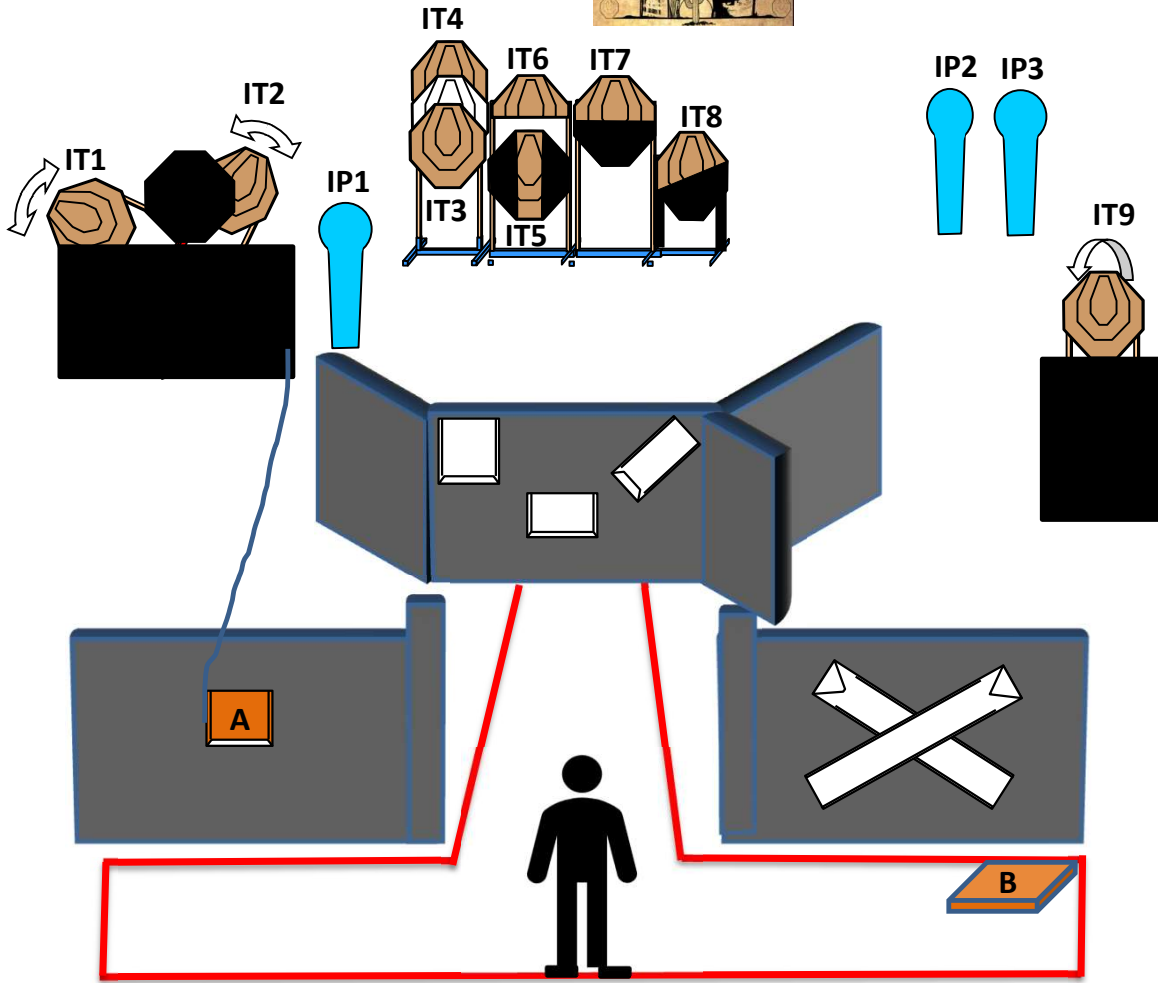
<b>Type:</b>	Short Course	<b>Targets:</b>			
<b>Rounds to be scored:</b>	12	IPSC Targets	4	IPSC Mini Targets	0
<b>Max Points:</b>	60	IPSC Poppers	3	IPSC Mini Poppers	0
<b>Distances:</b>		IPSCmetal Plates	1		
<b>time Start:</b>	Audible Signal	No-Shoots	0		
<b>Start Position:</b>	Hands on the sign as demonstrated				
<b>handgun ready condition</b>					
<b>Procedure:</b>	AT START SIGNAL ENGAGE ALL TARGETS				
<b>Design Notes:</b>					
<b>Briefing Notes:</b>	Safety angles: : ±90° Azimuth, front backstop vertically. Scoring will be taken by shooting. You can have a delegate to check the points.				

## Stage 13



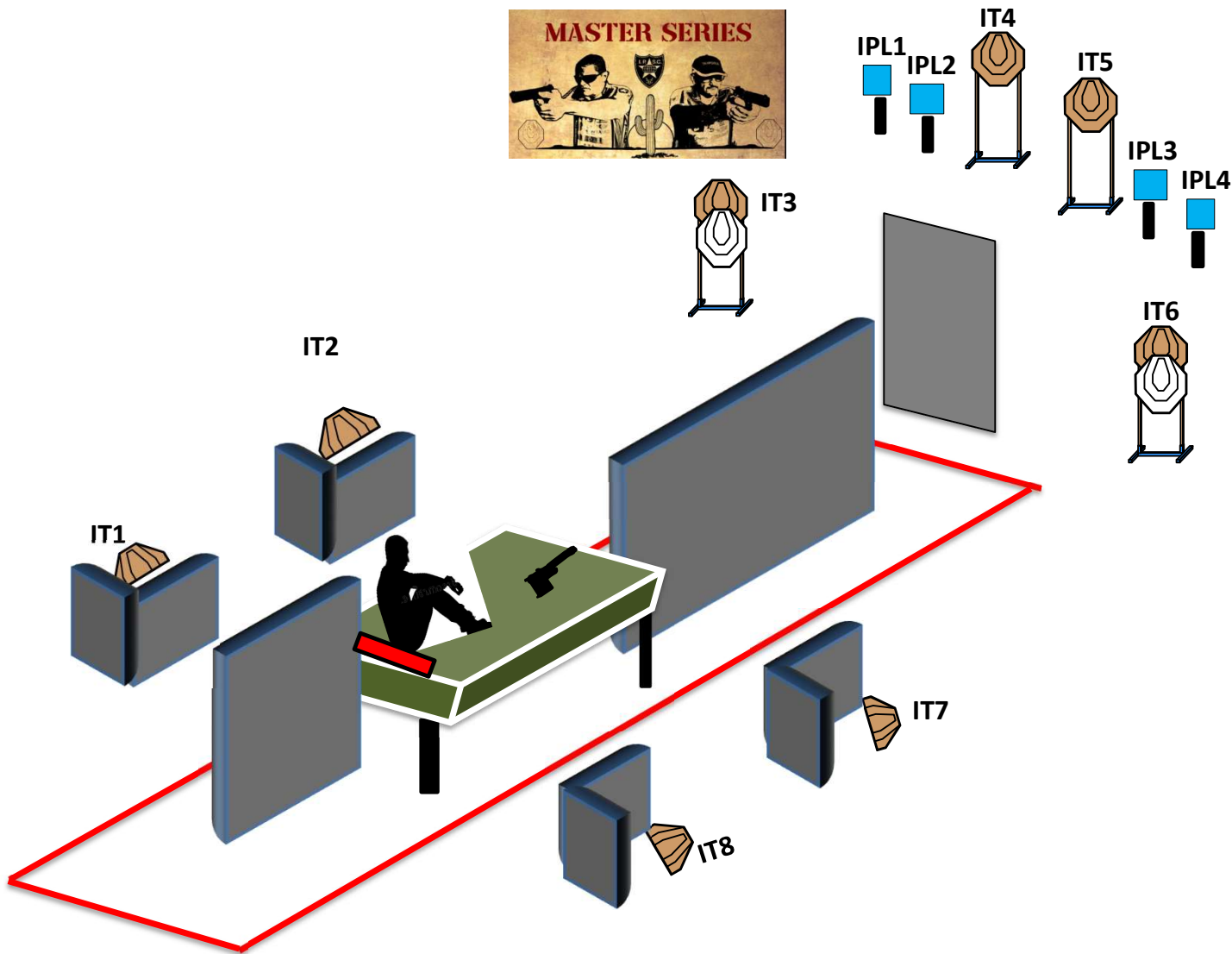
<b>Type:</b>	Short Course	<b>Targets:</b>			
<b>Rounds to be scored:</b>	8	IPSC Targets	2	IPSC Mini Targets	0
<b>Max Points:</b>	40	IPSC Poppers	4	IPSC Mini Poppers	0
<b>Distances:</b>		IPSC metal Plates	0		
<b>time Start:</b>	Audible Signal	No-Shoots	1		
<b>Start Position:</b>	Anywhere in the shooting area <i>facn backrange HANDS CROSSED BEHIND THE NAPE OF THE NECK as demonstrated</i>				
<b>handgun ready condition</b>	gun loaded on the sign				
<b>Procedure:</b>	AT START SIGNAL ENGAGE ALL TARGETS				
<b>Design Notes:</b>	IP2 activate NO SHOOT swinger which at rest make visible IT1 e IT2				
<b>Briefing Notes:</b>	Safety angles: : $\pm 90^\circ$ Azimuth, front backstop vertically. Scoring will be taken by shooting. You can have a delegate to check the points.				

## Stage 14



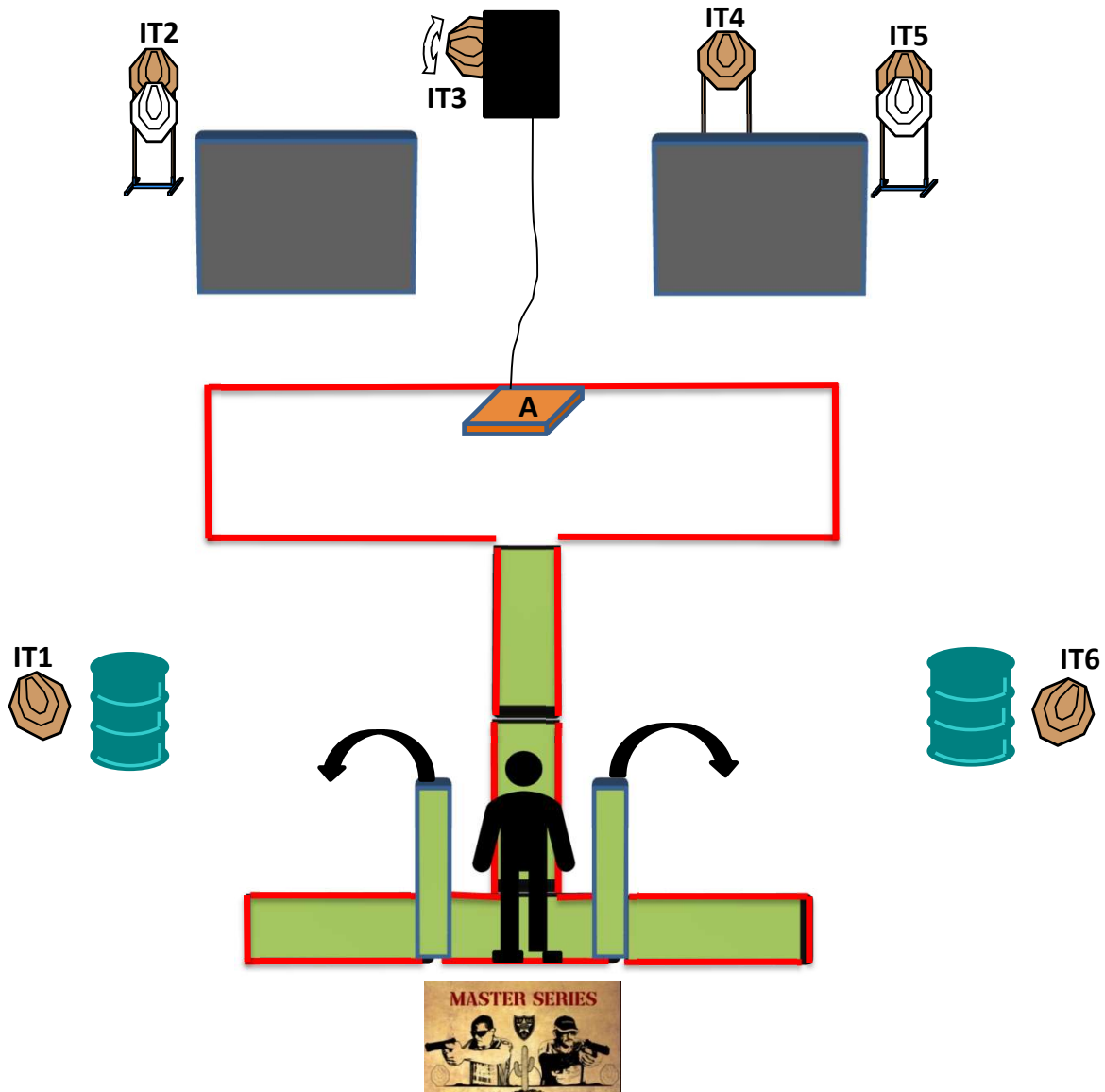
<b>Type:</b>	Short Course	<b>Targets:</b>			
<b>Rounds to be scored::</b>	12	IPSC Targets	9	IPSC Mini Targets	0
<b>Max Points:</b>	60	IPSC Poppers	3	IPSC Mini Poppers	0
<b>Distances:</b>		IPSCmetal Plates	0		
<b>time Start:</b>	Audible Signal	No-Shoots	1		
<b>Start Position:</b>	Heels touching the marks				
<b>handgun ready condition</b>					
<b>Procedure:</b>	AT START SIGNAL ENGAGE ALL TARGETS <b>WITH A MINIMUM 1 SHOT PER TARGET</b>				
<b>Design Notes:</b>	Window A activate IT1 and IT2; the footbord B activate IT9 swingers which remain visible at rest				
<b>Briefing Notes:</b>	Safety angles: : $\pm 90^\circ$ Azimuth, front backstop vertically. Scoring will be taken by shooting. You can have a delegate to check the points.				

## Stage 15



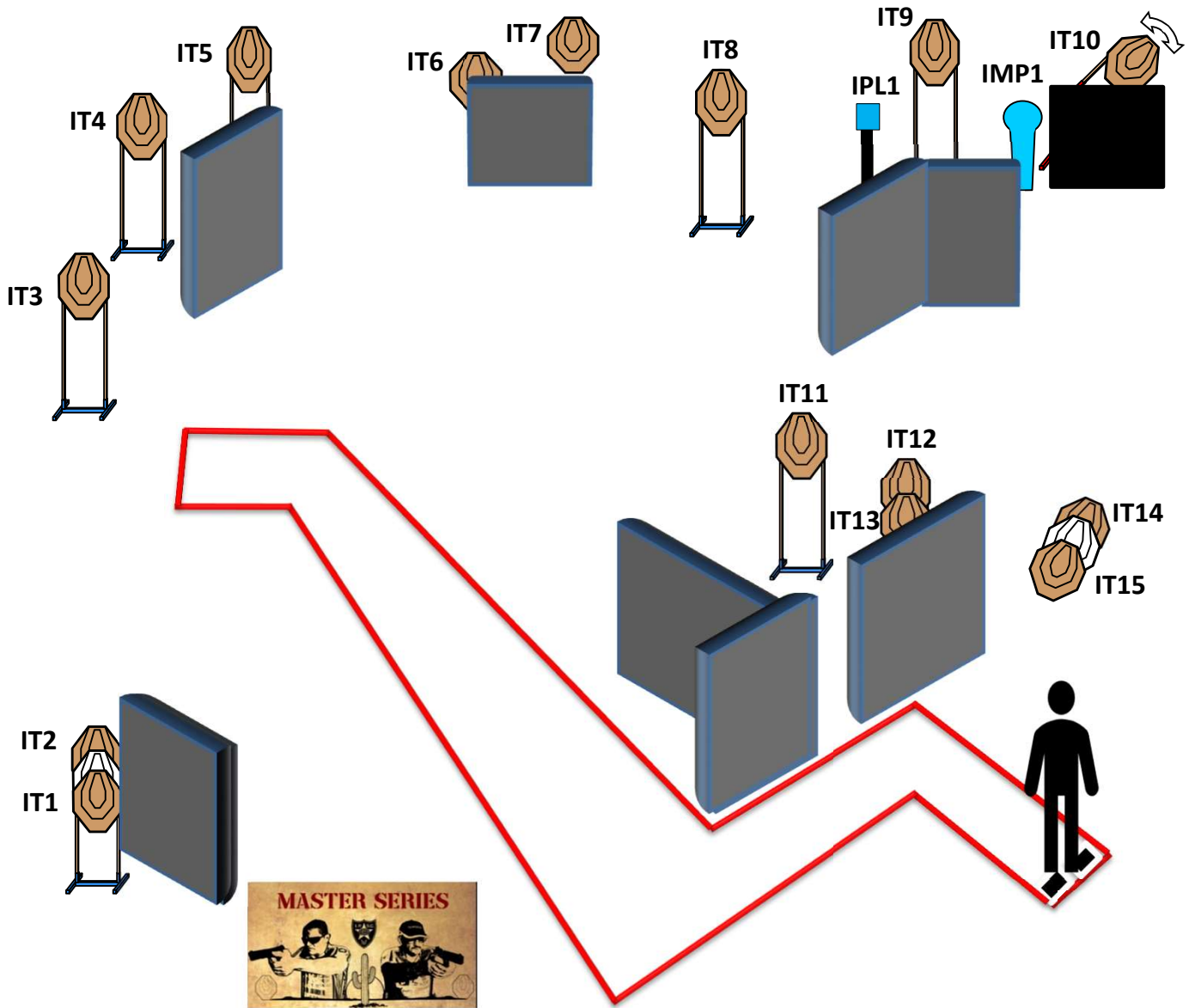
<b>Type:</b>	Medium Course	<b>Targets:</b>			
<b>Rounds to be scored:</b>	22	IPSC Targets	9	IPSC Mini Targets	0
<b>Max Points:</b>	110	IPSC Poppers	0	IPSC Mini Poppers	0
<b>Distances:</b>		IPSCmetal Plates	4		
<b>time Start:</b>	Audible Signal	No-Shoots	2		
<b>Start Position:</b>	Sitting on the mark elbows on the knees as demonstrated				
<b>handgun ready condition</b>	gun on the marks				
<b>Procedure:</b>	AT START SIGNAL ENGAGE ALL TARGETS				
<b>Design Notes:</b>					
<b>Briefing Notes:</b>	Safety angles: : $\pm 90^\circ$ Azimuth, front backstop vertically. Scoring will be taken by shooting. You can have a delegate to check the points.				

## Stage 16



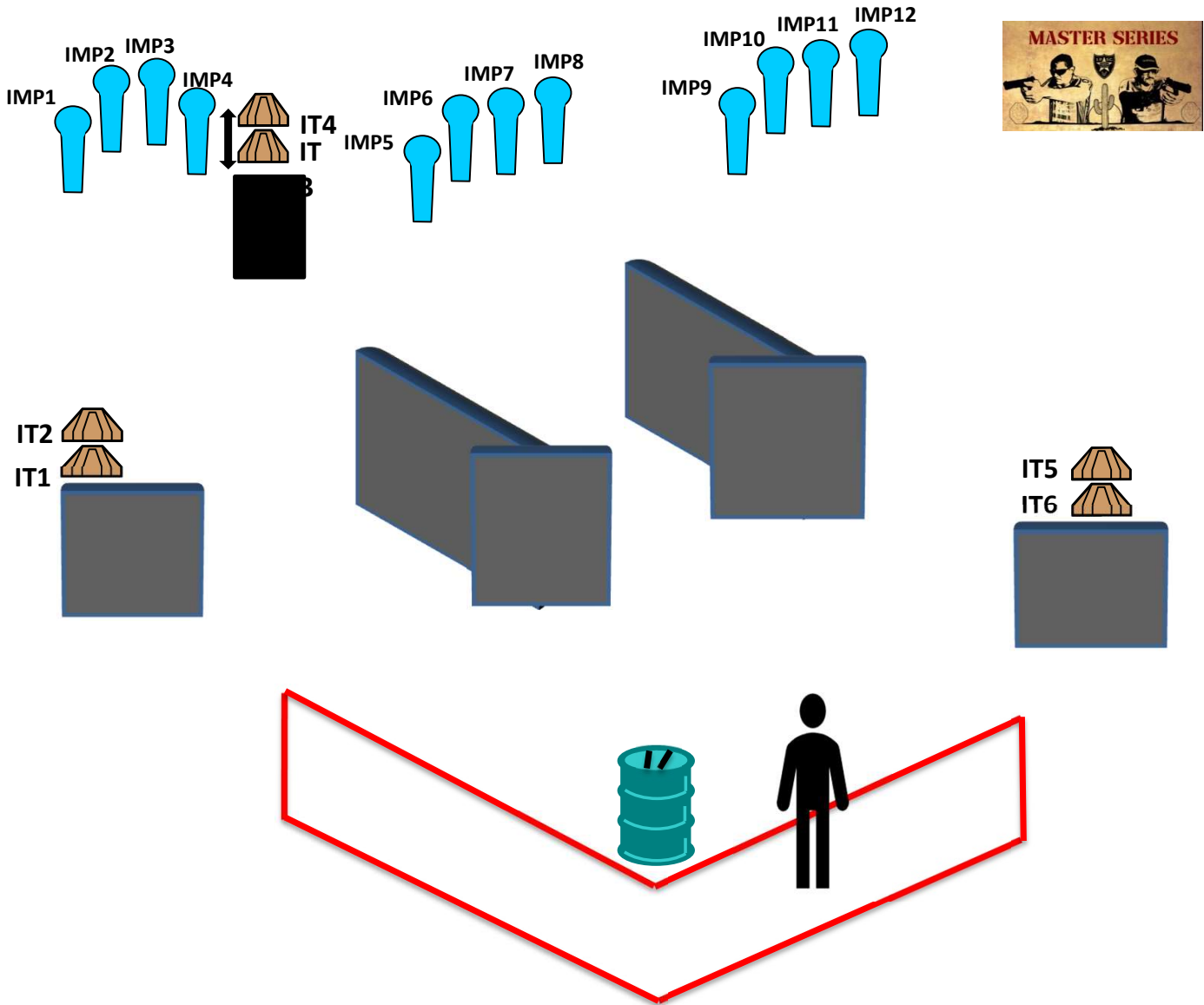
<b>Type:</b>	Short Course	<b>Targets:</b>			
<b>Rounds to be scored:</b>	12	IPSC Targets	6	IPSC Mini Targets	0
<b>Max Points:</b>	60	IPSC Poppers	0	IPSC Mini Poppers	0
<b>Distances:</b>		IPSCmetal Plates	0		
<b>time Start:</b>	Audible Signal	No-Shoots	2		
<b>Start Position:</b>	Heels touching the mark				
<b>handgun ready condition</b>					
<b>Procedure:</b>	AT START SIGNAL ENGAGE ALL TARGETS <b>STRONG HAND ONLY</b>				
<b>Design Notes:</b>	Footboard A activate IT5 swinger which remain visible a t rest				
<b>Briefing Notes:</b>	Safety angles: : $\pm 90^\circ$ Azimuth, front backstop vertically. Scoring will be taken by shooting. You can have a delegate to check the points.				

## Stage 17



<b>Type:</b>	Long Course	<b>Targets:</b>			
<b>Rounds to be scored:</b>	32	IPSC Targets	15	IPSC Mini Targets	0
<b>Max Points:</b>	160	IPSC Poppers	0	IPSC Mini Poppers	1
<b>Distances:</b>		IPSCmetal Plates	1		
<b>time Start:</b>	Audible Signal	No-Shoots	2		
<b>Start Position:</b>	Anywhere in the shooting area				
<b>handgun ready condition</b>					
<b>Procedure:</b>	AT START SIGNAL ENGAGE ALL TARGETS				
<b>Design Notes:</b>	IMP1 activate IT10 swinger which reman visible at rest				
<b>Briefing Notes:</b>	Safety angles: : ±90° Azimuth, front backstop vertically. Scoring will be taken by shooting. You can have a delegate to check the points.				

## Stage 18

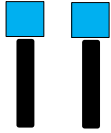


<b>Type:</b>	Medium Course	<b>Targets:</b>			
<b>Rounds to be scored:</b>	24	IPSC Targets	6	IPSC Mini Targets	0
<b>Max Points:</b>	120	IPSC Poppers	0	IPSC Mini Poppers	12
<b>Distances:</b>		IPSC metal Plates	0		
<b>time Start:</b>	Audible Signal	No-Shoots	0		
<b>Start Position:</b>	Anywhere in the shooting area				
<b>handgun ready condition</b>	gun loaded and holstered, all magazine ion the barrel				
<b>Procedure:</b>	AT START SIGNAL ENGAGE ALL TARGETS				
<b>Design Notes:</b>	IMP4 activate IT3 e IT4 swingers which remain visible at rest				
<b>Briefing Notes:</b>	Safety angles: : ±90° Azimuth, front backstop vertically. Scoring will be taken by shooting. You can have a delegate to check the points.				

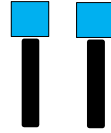


## Stage 19

IPL1 IPL2



IPL3 IPL4



IT1

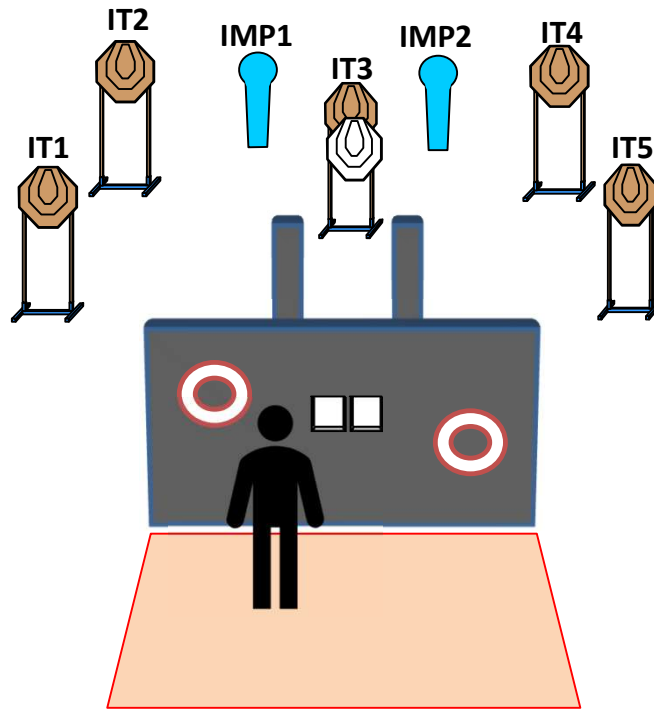


IT2



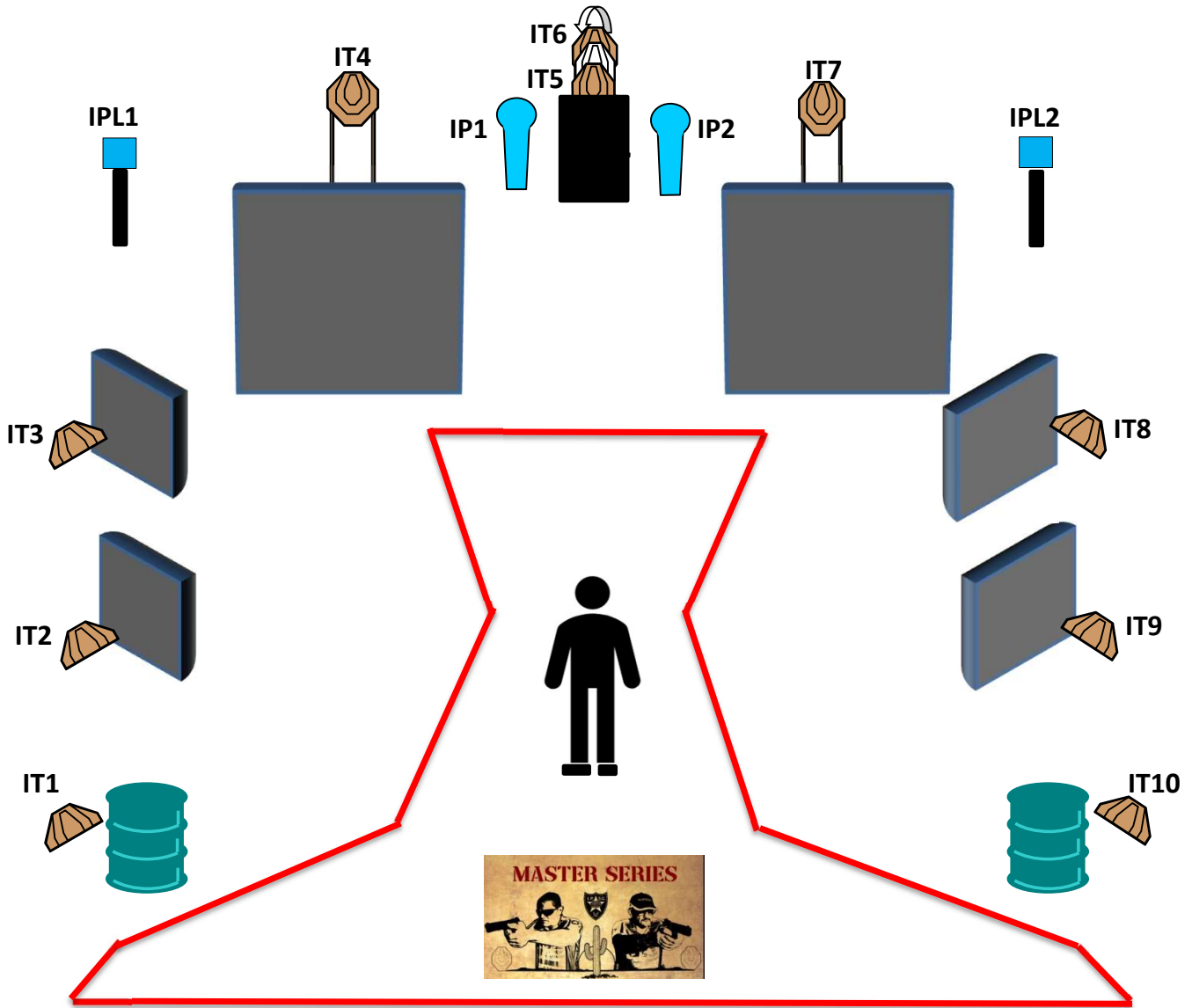
<b>Type:</b>	Short Course	<b>Targets:</b>			
<b>Rounds to be scored:</b>	8	IPSC Targets	2	IPSC Mini Targets	0
<b>Max Points:</b>	40	IPSC Poppers	0	IPSC Mini Poppers	0
<b>Distances:</b>		IPSCmetal Plates	4		
<b>time Start:</b>	Audible Signal	No-Shoots	0		
<b>Start Position:</b>	Heels touching the marks				
<b>handgun ready condition</b>					
<b>Procedure:</b>	AT START SIGNAL ENGAGE ALL TARGETS				
<b>Design Notes:</b>	stepping on the footboard IT1 and IT2 will be activated and reamin visible at rest				
<b>Briefing Notes:</b>	Safety angles : $\pm 90^\circ$ Azimuth, front backstop vertically. Scoring will be taken by shooting. You can have a delegate to check the points.				

## Stage 20



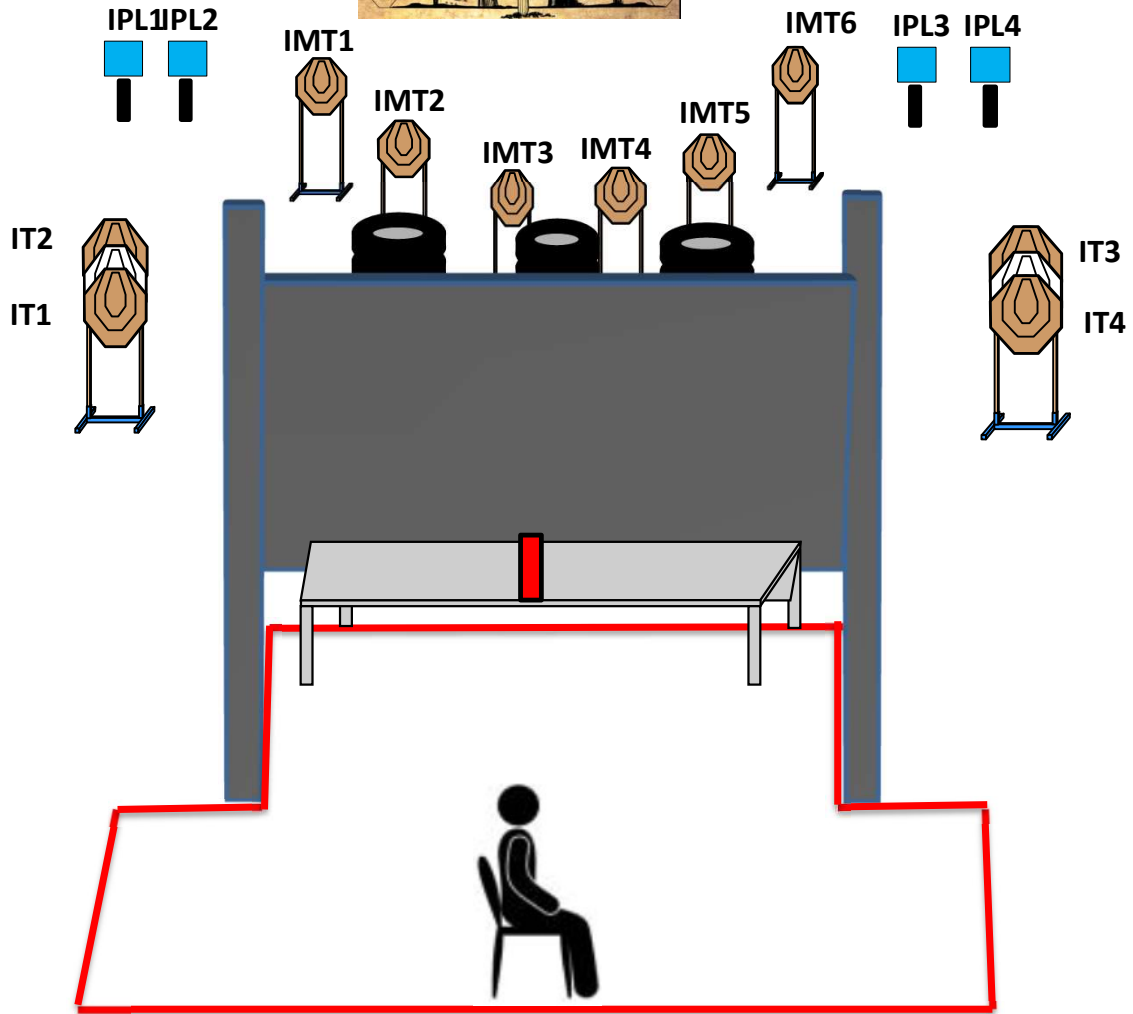
<b>Type:</b>	Short Course	<b>Targets:</b>			
<b>Rounds to be scored:</b>	12	IPSC Targets	5	IPSC Mini Targets	0
<b>Max Points:</b>	60	IPSC Poppers	0	IPSC Mini Poppers	2
<b>Distances:</b>		IPSC metal Plates	0		
<b>time Start:</b>	Audible Signal	No-Shoots	1		
<b>Start Position:</b>	Anywhere in the shooting area				
<b>handgun ready condition</b>	gun loaded magazine inserted chamber empty				
<b>Procedure:</b>	AT START SIGNAL ENGAGE ALL TARGETS , <b>MANDATORY RELOAD WILL BE REQUIRED AS PER RULE 1.1.5.2</b>				
<b>Design Notes:</b>					
<b>Briefing Notes:</b>	Safety angles: : $\pm 90^\circ$ Azimuth, front backstop vertically. Scoring will be taken by shooting. You can have a delegate to check the points.				

## Stage 21



<b>Type:</b>	Medium Course	<b>Targets:</b>			
<b>Rounds to be scored:</b>	24	IPSC Targets	10	IPSC Mini Targets	0
<b>Max Points:</b>	120	IPSC Poppers	2	IPSC Mini Poppers	0
<b>Distances:</b>		IPSC metal Plates	2		
<b>time Start:</b>	Audible Signal	No-Shoots	1		
<b>Start Position:</b>	Heels touching the marks as demonstrated				
<b>handgun ready condition</b>					
<b>Procedure:</b>	AT START SIGNAL ENGAGE ALL TARGETS				
<b>Design Notes:</b>	IP1 activate IT5 and NO SHOOT swinger which at rest make visible IT6				
<b>Briefing Notes:</b>	Safety angles: : ±90° Azimuth, front backstop vertically. Scoring will be taken by shooting. You can have a delegate to check the points.				

## Stage 22



<b>Type:</b>	Medium Course	<b>Targets:</b>			
<b>Rounds to be scored:</b>	24	IPSC Targets	4	IPSC Mini Targets	6
<b>Max Points:</b>	120	IPSC Poppers	0	IPSC Mini Poppers	0
<b>Distances:</b>		IPSC metal Plates	4		
<b>time Start:</b>	Audible Signal	No-Shoots	2		
<b>Start Position:</b>	Siting on the chair as demonstrated				
<b>handgun ready condition</b>	gun on the sign as demonstrated				
<b>Procedure:</b>	AT START SIGNAL ENGAGE ALL TARGETS				
<b>Design Notes:</b>					
<b>Briefing Notes:</b>	Safety angles: : $\pm 90^\circ$ Azimuth, front backstop vertically. Scoring will be taken by shooting. You can have a delegate to check the points.				