

#### MATCH SANCTION

Match Name: Warm Up 2023

Level: III

Region: Italy

City: Agna, Padova Italy

Club: Fitds

Match Date: 2023-03-31 (3 days)

Discipline: Handgun

Number of Days: 3

Minimum Rounds: 268

Number of Stages: 14

Entry Fee (Local): 120

Entry Fee (USD): 120

Registration Deadline: 2023-03-03

Contact Name: Eugenio Fasulo

Contact E-mail: eugenio.fasulo@fitds.it

Web Site: http://www.fitds.it

Comments: .

Sanction Status: Sanctioned match

#### CONTACT

#### IPSC

Carretera Vieja de Bunyola Km 6,2 - 07141 Marratxi Mallorca, Spain e-mail: info@ipsc.org tel: +34 971 796 232 WhatsApp: +34 699 264 399

#### Contacts

New Region

IROA

152 Miller Dr Barrie, Ontario Canada L4N 9X3 e-mail: iroa@ipsc.org tel: +1 705 726 2651 fax: +1 705 726 7400

@ IPSC, All Rights Reserved.

Use of this website signifies your agreement to the Online Privacy Policy







# **WARM UP**

March 31 - APRIL 01/02

Range: Le Tre Piume

Agna (PD)

IPSC LEVEL III - Handgun

14 STAGES – 268 ROUNDS – 1340 POINTS

MATCH DIRECTOR EUGENIO FASULO







#### **INFO MATCH**

Match Director: **Eugenio Fasulo** 

Mobile: **3332319686** 

E-mail: segreteria@fitds.it

Registration: Online Match Registration at:

https://mare2.fitds.it/front/match/details/1133

Rules: FITDS-IPSC Rulebook Last Edition

Ranking: Open, Standard, Production, Classic, Revolver, Production Optics, PCC

Awards: As defined by Regolamento Sportivo FITDS 2023

Ammunition: Free all types of ammunition by the shooter

Food and Drinks: At the range there are a restaurant and a refreshment stand

Turns: Friday – Saturday - Sunday

Timimng: Briefing: 07:30 AM; start 07:45 AM

Range Master: **By S.A.F.R.O.** 

Range Officer: **By S.A.F.R.O.** 

All shooters must be in good standing with permits to carry and use their weapons and ammunition. The organization disclaims any responsibility for non-compliance with the regulations of the Law in force. Compliance with the Regulations in force regarding clothing and accessory requirements is reminded.



## **EVENT SPONSOR**

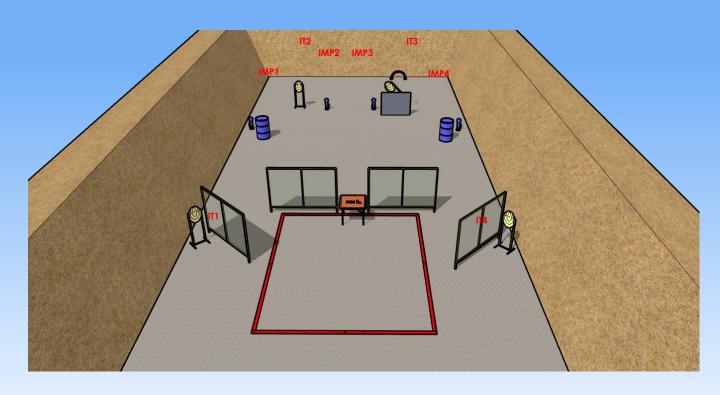




# **MATCH PROFILE**

STAGE	EXERCISE TYPE	IPSC TARGETS	IPSC MINI TARGETS	IPSC POPPERS	IPSC MINI POPPERS	IPSC METAL PLATES	NO- SHOOTS	ROUNDS	MAX POINTS	STAGE %
1	SHORT COURSE	4			4			12	60	4,48%
2	MEDIUM COURSE	8			5	3		24	120	8,95%
3	LONG COURSE	14		4				32	160	11,94%
4	SHORT COURSE	5			2			12	60	4,48%
5	MEDIUM COURSE	10			4			24	120	8,95%
6	LONG COURSE	14			4			32	160	11,94%
7	SHORT COURSE	4				4		12	60	4,48%
8	MEDIUM COURSE	12						24	120	8,95%
9	SHORT COURSE	4			2	2	1	12	60	4,48%
10	MEDIUM COURSE	11			2			24	120	8,95%
11	SHORT COURSE	4			4			12	60	4,48%
12	MEDIUM COURSE	10		4				24	120	8,95%
13	SHORT COURSE	4			1	3	1	12	60	4,48%
14	SHORT COURSE	5			2		1	12	60	4,48%
то	TALI	109		8	30	12	3	268	1340	100%





Type:	Short Course	Targets:			
Round to be scored:	12	IPSC Targets	4	IPSC Mini Targets	
Maximum Points:	60	IPSC Poppers		IPSC Mini Poppers	4
		Ipsc Metal Plates			
Time Start:	Audible Signal	No-Shoots			

Start Position: Anywhere in the shooting area

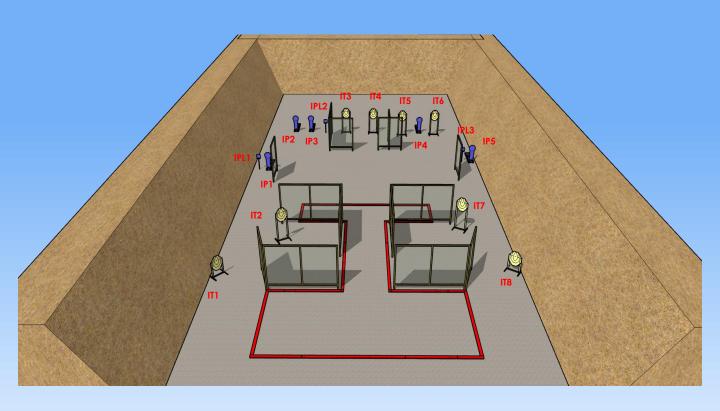
Handgun Ready
Condition:

Chamber and magwell empty, lyving on the tablewith all magazines

Procedure: Upon start signal engage the targets

Design Notes: IMP3 activates IT3 which will remain visible at the end of the movement





Type:	Medium Course	Targets:				
Round to be scored:	24	IPSC Targets	8	IPSC Mini Targets		
Maximum Points:	120	IPSC Poppers		IPSC Mini Poppers	5	
		Ipsc Metal Plates	3			
Time Start:	Audible Signal	No-Shoots				

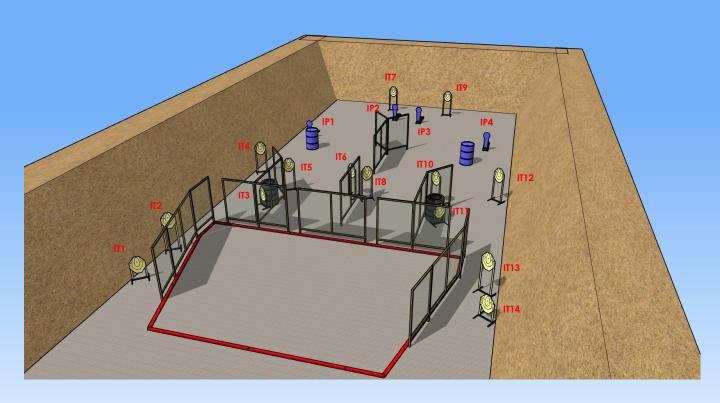
Start Position: Anywhere in the shooting area

Handgun Ready Condition:

Procedure: Upon start signal engage the targets

Design Notes:





Type:	Long Course	Targets:		
Round to be scored:	32	IPSC Targets	14	IPSC Mini Targets
Maximum Points:	160	IPSC Poppers	4	IPSC Mini Poppers
		Ipsc Metal Plates		
Time Start:	Audible Signal	No-Shoots		

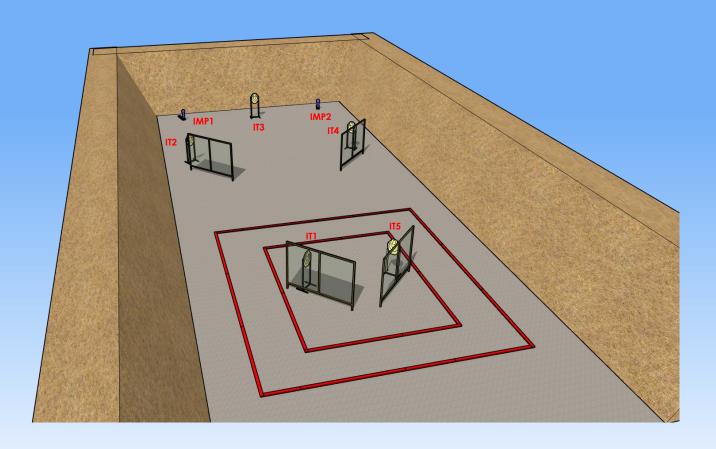
Start Position: Anywhere in the shooting area

Handgun Ready Condition:

Procedure: Upon start signal engage the targets

Design Notes:





Type:	Short Course	Targets:			
Round to be scored:	12	IPSC Targets	5	IPSC Mini Targets	
Maximum Points:	60	IPSC Poppers		IPSC Mini Poppers	2
		Ipsc Metal Plates			
Time Start:	Audible Signal	No-Shoots			

Start Position: Anywhere in the shooting area

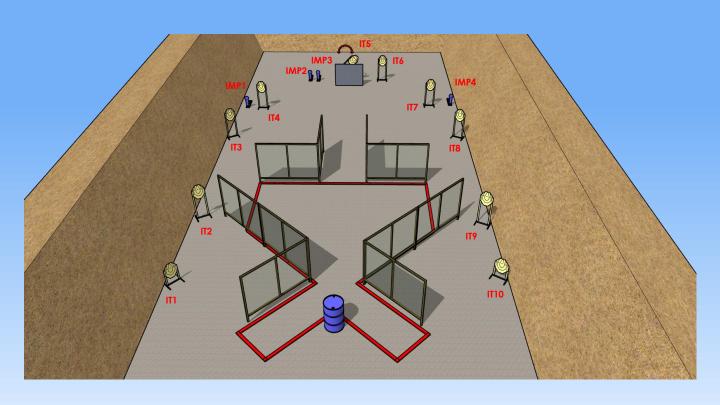
Handgun Ready Condition:

Procedure: Upon start signal engage the targets with only the STRONG HAND

Design Notes:

Briefing Notes:





Type:	Medium Course	Targets:				
Round to be scored:	24	IPSC Targets	10	IPSC Mini Targets		
Maximum Points:	120	IPSC Poppers		IPSC Mini Poppers	4	
		Ipsc Metal Plates				
Time Start:	Audible Signal	No-Shoots				

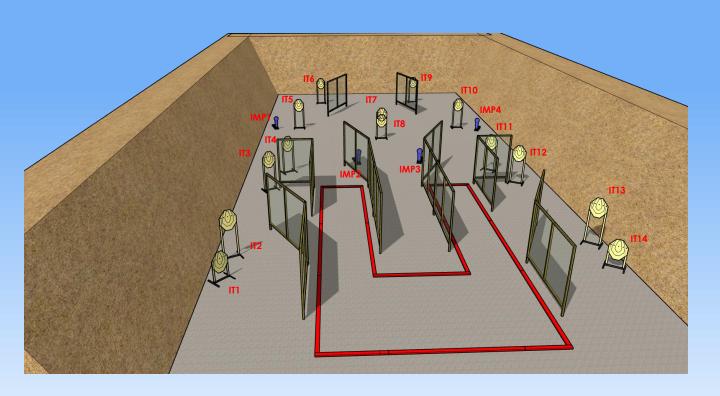
Start Position: Anywhere in the shooting area

Handgun Ready Condition:

Procedure: Upon start signal engage the targets

Design Notes: IMP3 activates IT5 which will remain visible at the end of the movement





Type:	Long Course	Targets:			
Round to be scored:	32	IPSC Targets	14	IPSC Mini Targets	
Maximum Points:	160	IPSC Poppers		IPSC Mini Poppers	4
		Ipsc Metal Plates			
Time Start:	Audible Signal	No-Shoots			

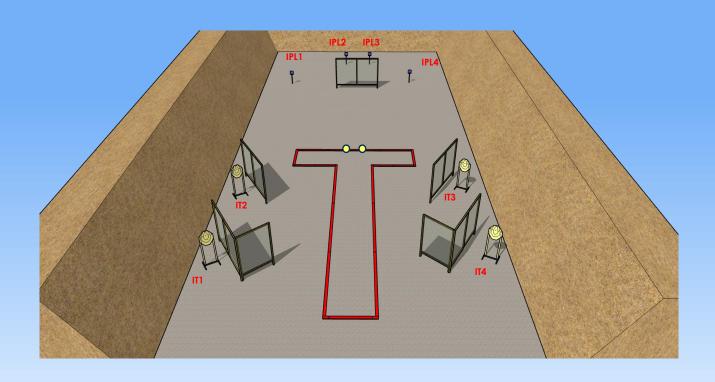
Start Position: Anywhere in the shooting area

Handgun Ready Condition:

Procedure: Upon start signal engage the targets

Design Notes:





Type:	Short Course	Targets:		
Round to be scored:	12	IPSC Targets	4	IPSC Mini Targets
Maximum Points:	60	IPSC Poppers		IPSC Mini Poppers
		Ipsc Metal Plates	4	
Time Start:	Audible Signal	No-Shoots		

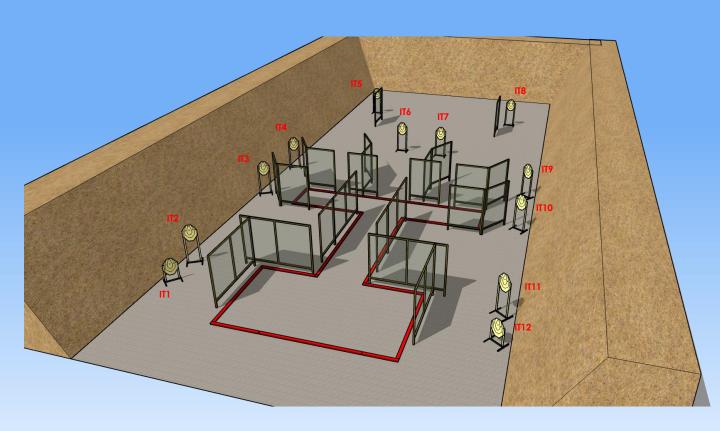
Start Position: Feet on the marks as shown

Handgun Ready Condition:

Procedure: Upon start signal engage the targets

Design Notes:





Type:	Medium Course	Targets:		
Round to be scored:	24	IPSC Targets	12	IPSC Mini Targets
Maximum Points:	120	IPSC Poppers		IPSC Mini Poppers
		Ipsc Metal Plates		
Time Start:	Audible Signal	No-Shoots		

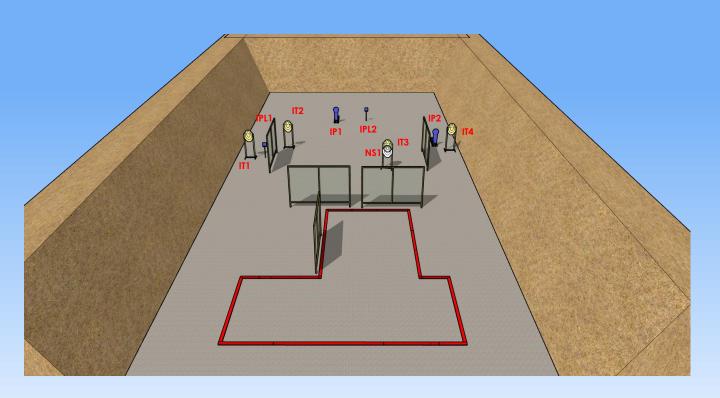
Start Position: Anywhere in the shooting area

Handgun Ready Condition:

Procedure: Upon start signal engage the targets

Design Notes:





Type:	Short Course	Targets:			
Round to be scored:	12	IPSC Targets	4	IPSC Mini Targets	
Maximum Points:	60	IPSC Poppers		IPSC Mini Poppers	2
		Ipsc Metal Plates	2		
Time Start:	Audible Signal	No-Shoots	1		

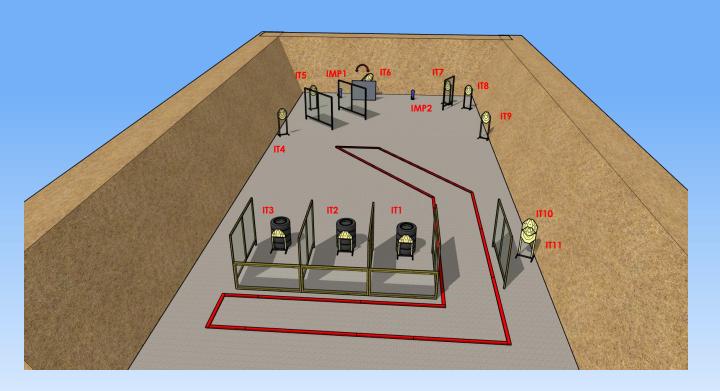
Start Position: Anywhere in the shooting area

Handgun Ready Condition:

Procedure: Upon start signal engage the targets

Design Notes:





Type:	Medium Course	Targets:				
Round to be scored:	24	IPSC Targets	11	IPSC Mini Targets		
Maximum Points:	120	IPSC Poppers		IPSC Mini Poppers	2	
		Ipsc Metal Plates				
Time Start:	Audible Signal	No-Shoots				

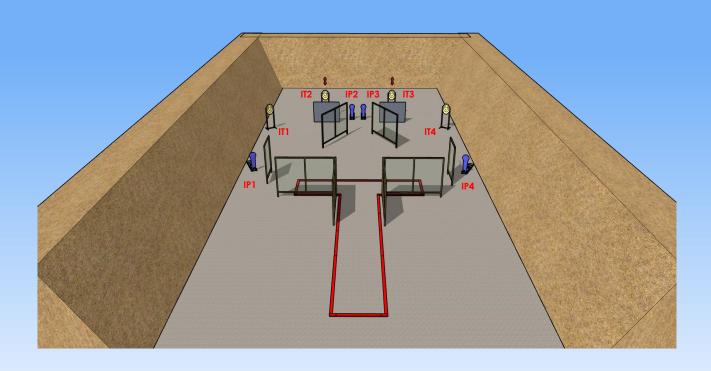
Start Position: Anywhere in the shooting area

Handgun Ready Condition:

Procedure: Upon start signal engage the targets

Design Notes: IMP1 activates IT6 which will remain visible at the end of the movement





Type:	Short Course	Targets:			
Round to be scored:	12	IPSC Targets	4	IPSC Mini Targets	
Maximum Points:	60	IPSC Poppers		IPSC Mini Poppers	4
		Ipsc Metal Plates			
Time Start:	Audible Signal	No-Shoots			

Start Position: Anywhere in the shooting area

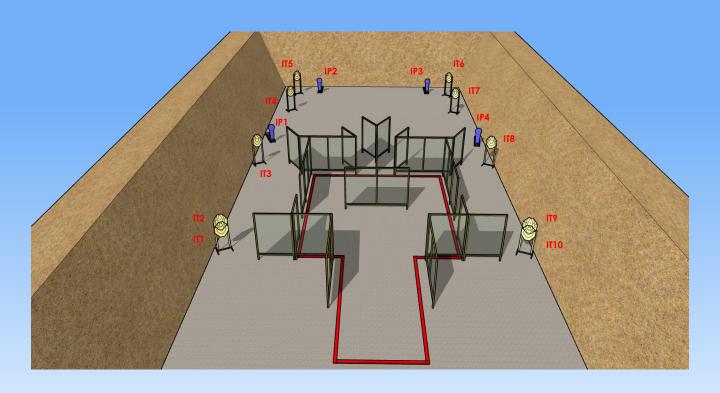
Handgun Ready Chamber empty, magazine inserted Condition:

Procedure: Upon start signal engage the targets

IP2 and IP3 activate IT2 and IT3 swinger, respectively, which will remain visible when the Design Notes: movement is completed The safety angles are 90° lateral and the bacstops vertically. Structures are hard cover. The Briefing Notes:

score will be counted during the execution of the exercise, the shooter may delegate other shooter to verify the score counting.





Type:	Medium Course	Targets:			
Round to be scored:	24	IPSC Targets	10	IPSC Mini Targets	
Maximum Points:	120	IPSC Poppers	4	IPSC Mini Poppers	
		Ipsc Metal Plates			
Time Start:	Audible Signal	No-Shoots			

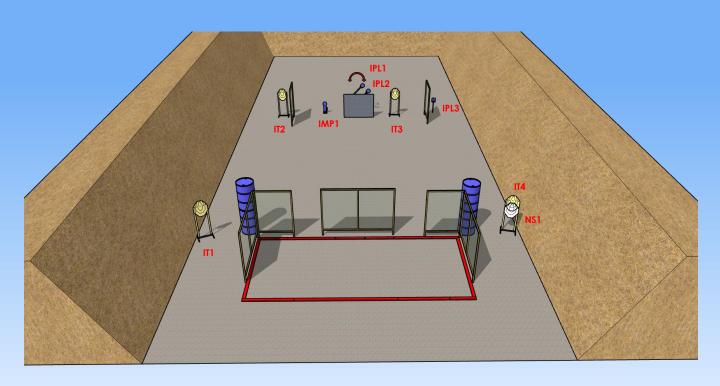
Start Position: Anywhere in the shooting area

Handgun Ready Condition:

Procedure: Upon start signal engage the targets

Design Notes:





Type:	Short Course	Targets:				
Round to be scored:	12	IPSC Targets	4	IPSC Mini Targets		
Maximum Points:	60	IPSC Poppers		IPSC Mini Poppers	1	
		Ipsc Metal Plates	3			
Time Start:	Audible Signal	No-Shoots	1			

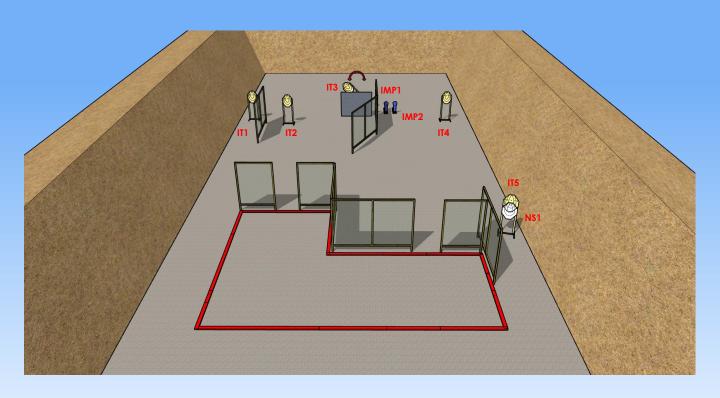
Start Position: Anywhere in the shooting area

Handgun Ready Condition:

Procedure: Upon start signal engage the targets

Design Notes: IMP1 activates IPL1 and IPL2 which will remain visible at the end of the movement





Type:	Short Course	Targets:				
Round to be scored:	12	IPSC Targets	5	IPSC Mini Targets		
Maximum Points:	60	IPSC Poppers		IPSC Mini Poppers	2	
		Ipsc Metal Plates				
Time Start:	Audible Signal	No-Shoots	1			

Start Position: Anywhere in the shooting area

Handgun Ready Condition:

Procedure: Upon start signal engage the targets

Design Notes: IMP1 activates IT3 which will remain visible at the end of the movement